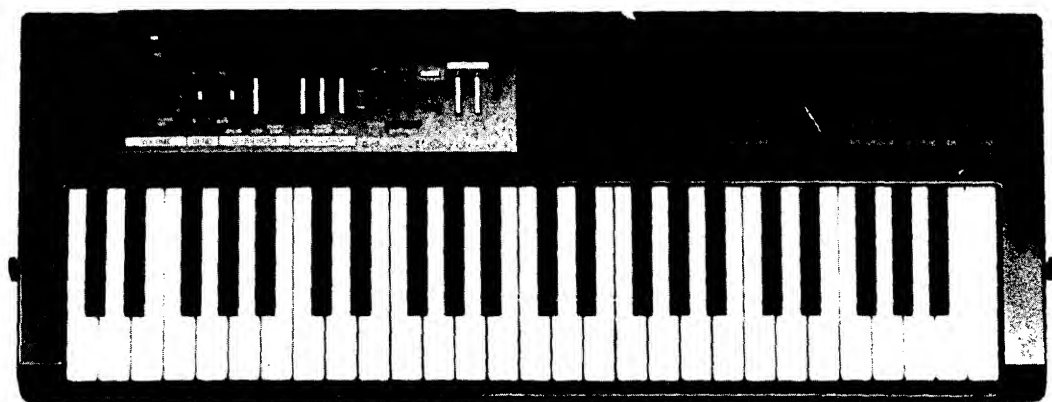


# KORG®



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**KORG PROGRAMMABLE POLYPHONIC SYNTHESIZER**

**SERVICE MANUAL**

# **POLY-800**

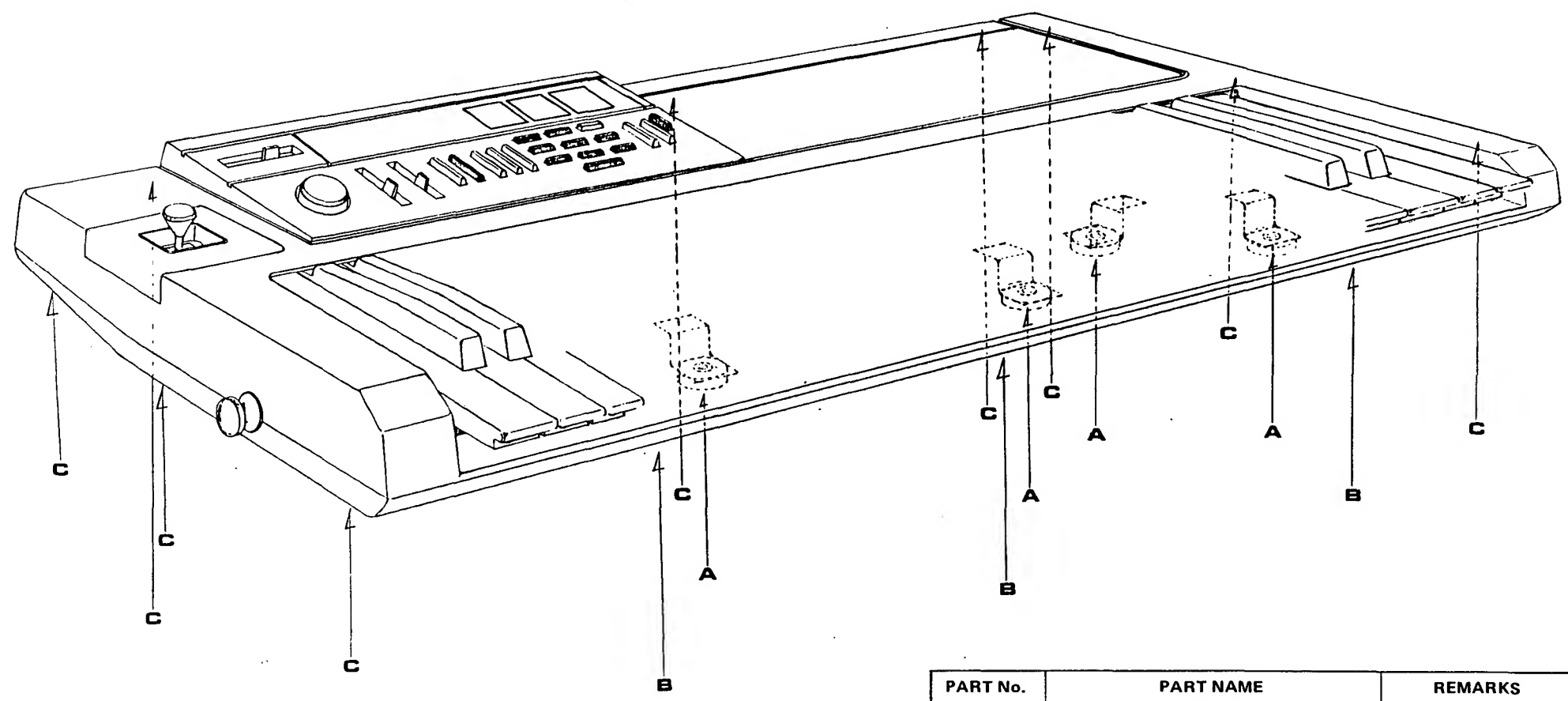
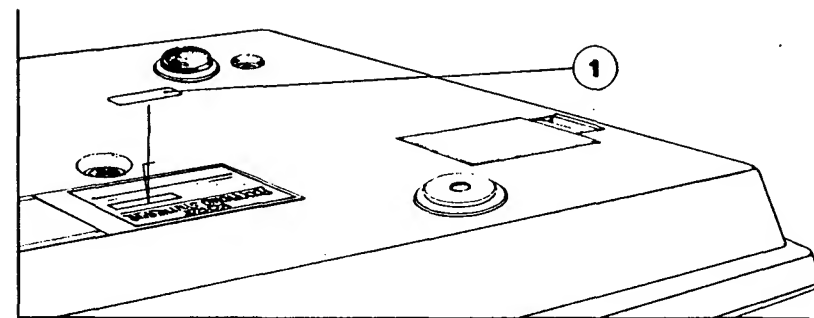
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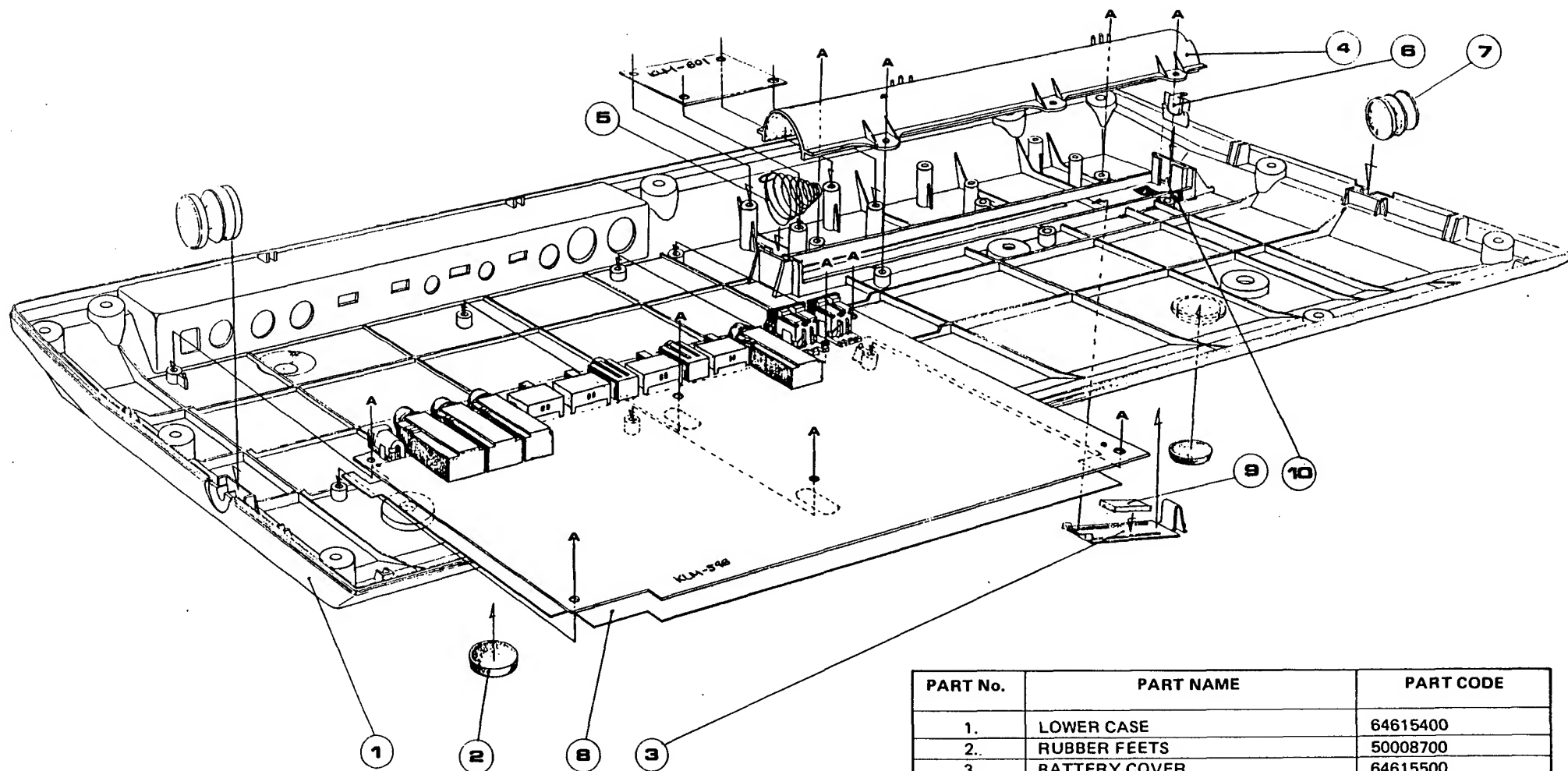
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**KEIO ELECTRONIC LABORATORY CORPORATION**  
**TOKYO/JAPAN**

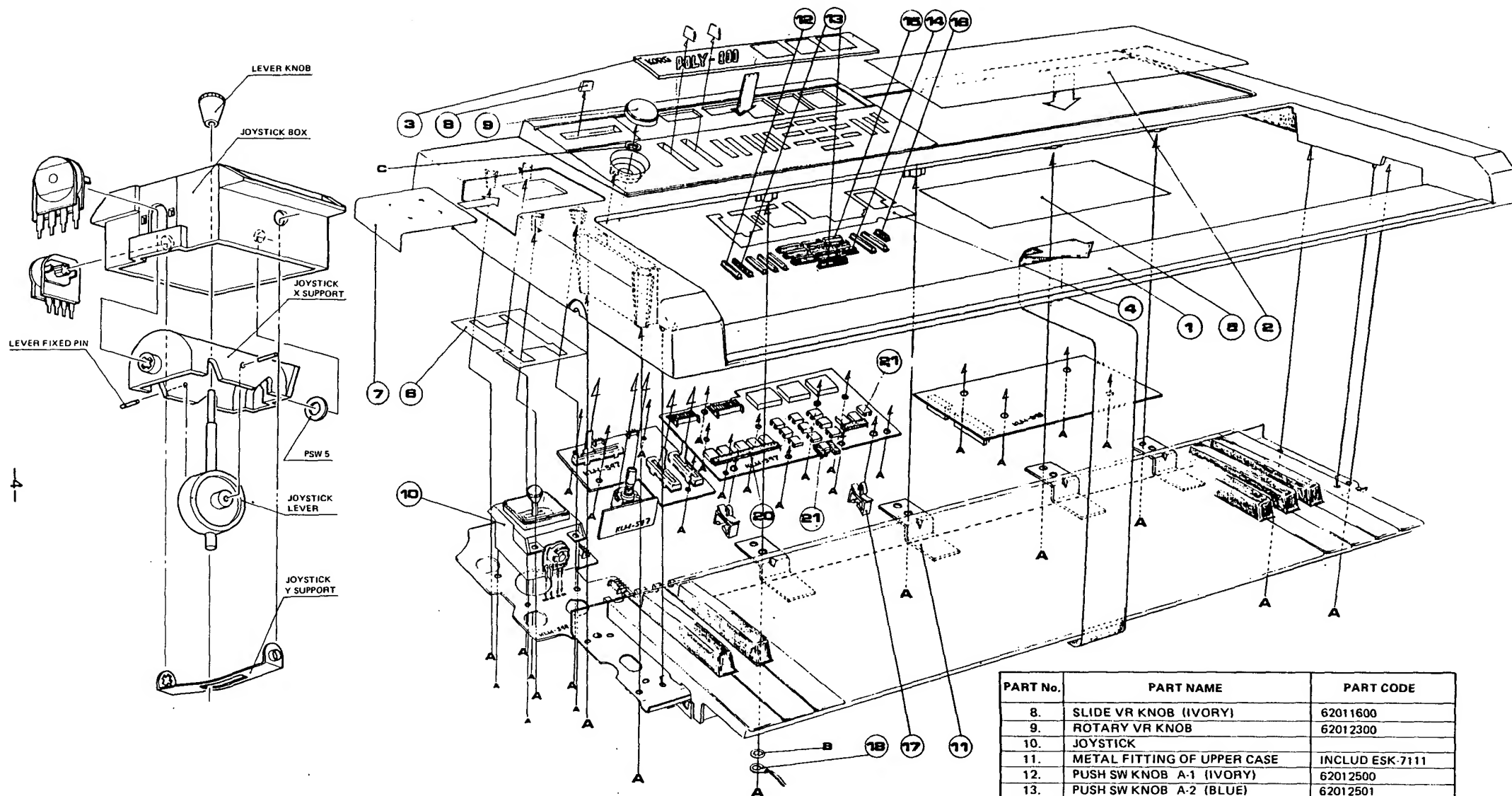
## 2. STRUCTURAL DIAGRAM



PART No.	PART NAME	REMARKS
1.	SERIAL NUMBER SEAL	KOC-F40050
A	SCREWS	FE B ZMC 5 x 8
B	SCREWS	PLAX B ZMC 4 x 8
C	SCREWS	PLAX B ZMC 4 x 12



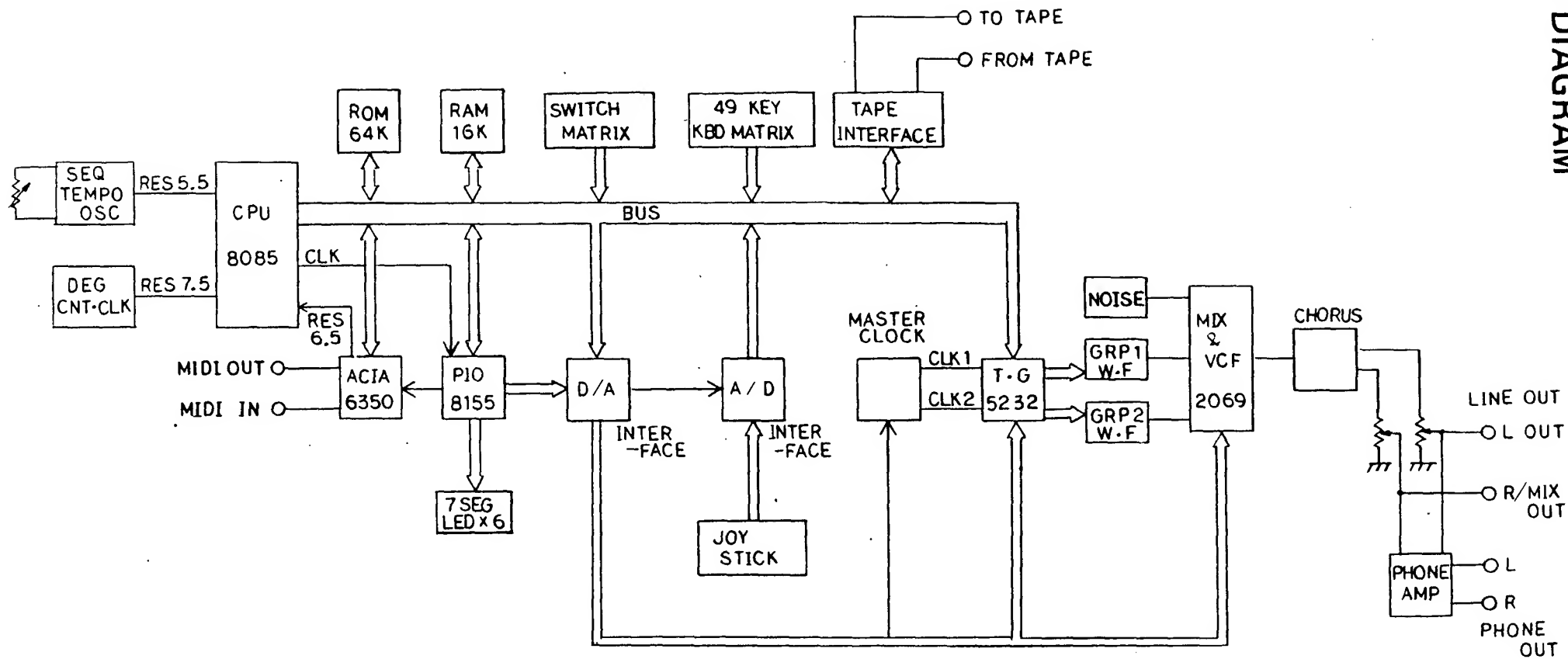
PART No.	PART NAME	PART CODE
1.	LOWER CASE	64615400
2.	RUBBER FEETS	50008700
3.	BATTERY COVER	64615500
4.	BATTERY HOLDER	64615600
5.	BATTERY TERMINAL (SPRING)	64058100
6.	BATTERY TERMINAL	64058101
7.	STRAP PEG	64402200
8.	SHIELDING SHEET	58018004
9.	CUSHION FOR BATTERY	50008800
10.	RIBBON	54008100
A	SCREWS	PLAX B ZMC 3 x 8



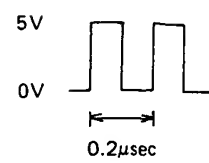
PART No.	PART NAME	PART CODE
1.	UPPER CASE	64615300
2.	PARAMETER INDEX PANEL	64905100
3.	DISPLAY COVER	64905200
4.	SHIELDING PLATE FOR PANEL	64063000
5.	SHIELDING PLATE FOR KLM-598	64062800
6.	SHIELDING PLATE FOR JOYSTICK	64062900
7.	JOYSTICK PLATE	64062600

PART No.	PART NAME	PART CODE
8.	SLIDE VR KNOB (IVORY)	62011600
9.	ROTARY VR KNOB	62012300
10.	JOYSTICK	
11.	METAL FITTING OF UPPER CASE	INCLUD ESK-7111
12.	PUSH SW KNOB A-1 (IVORY)	62012500
13.	PUSH SW KNOB A-2 (BLUE)	62012501
14.	PUSH SW KNOB B-1 (BLUE)	62012400
15.	PUSH SW KNOB B-2 (IVORY)	62012401
16.	PUSH SW KNOB B-3 (RED)	62012402
17.	HARNESS STOPPER WS-1NA	54009400
18.	LUG 3φ	67200100
20.	PUSH SW CUSHION A	50008900
21.	PUSH SW CUSHION B	50009000
A	SCREWS	PLAX B ZMC 3 x 8
B	WASHERS	TWU ZMC 3
C	NUT	VN ZMC 7

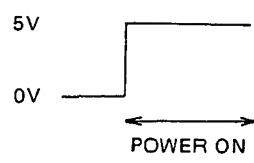
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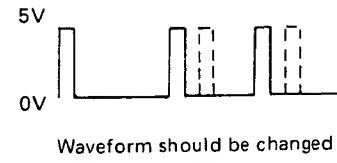
A CPU CLOCK



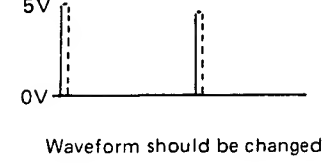
B CPU RESET



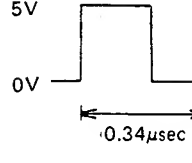
C CPU RES 6.5



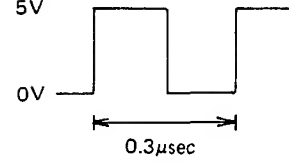
D CPU RES 5.5



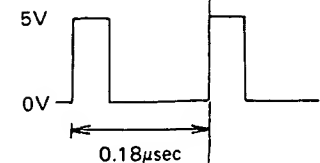
E CPU RES 7.5



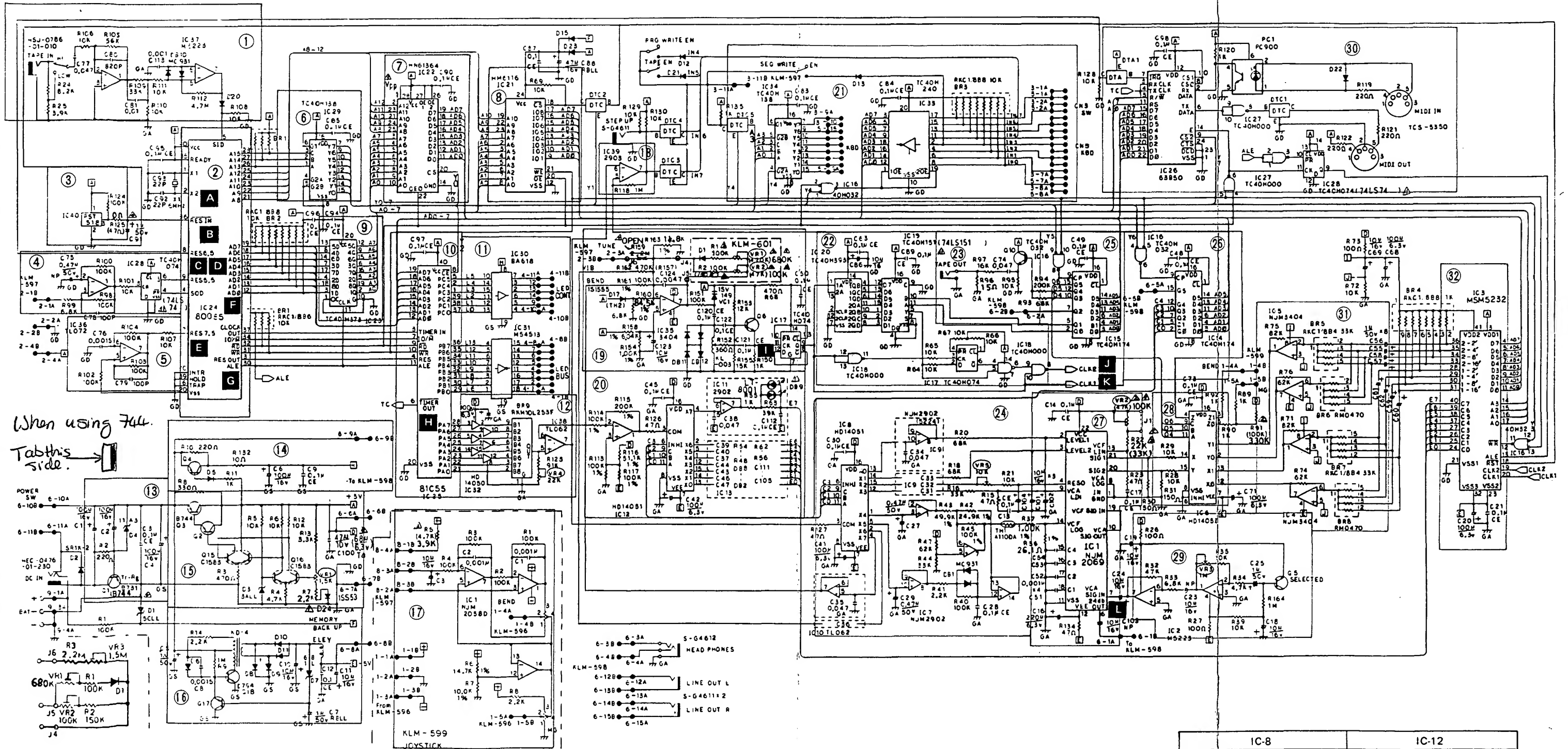
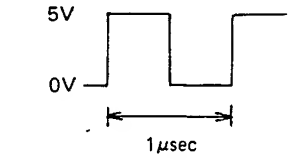
F CPU CLOCK OUT



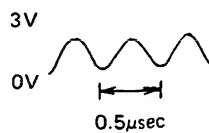
G CPU ALE



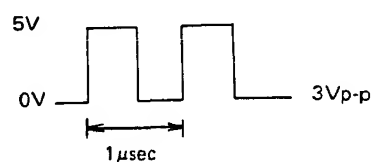
H TIMER OUT



I OSC CLOCK



J K CLOCK 1, 2



L WHITE NOISE

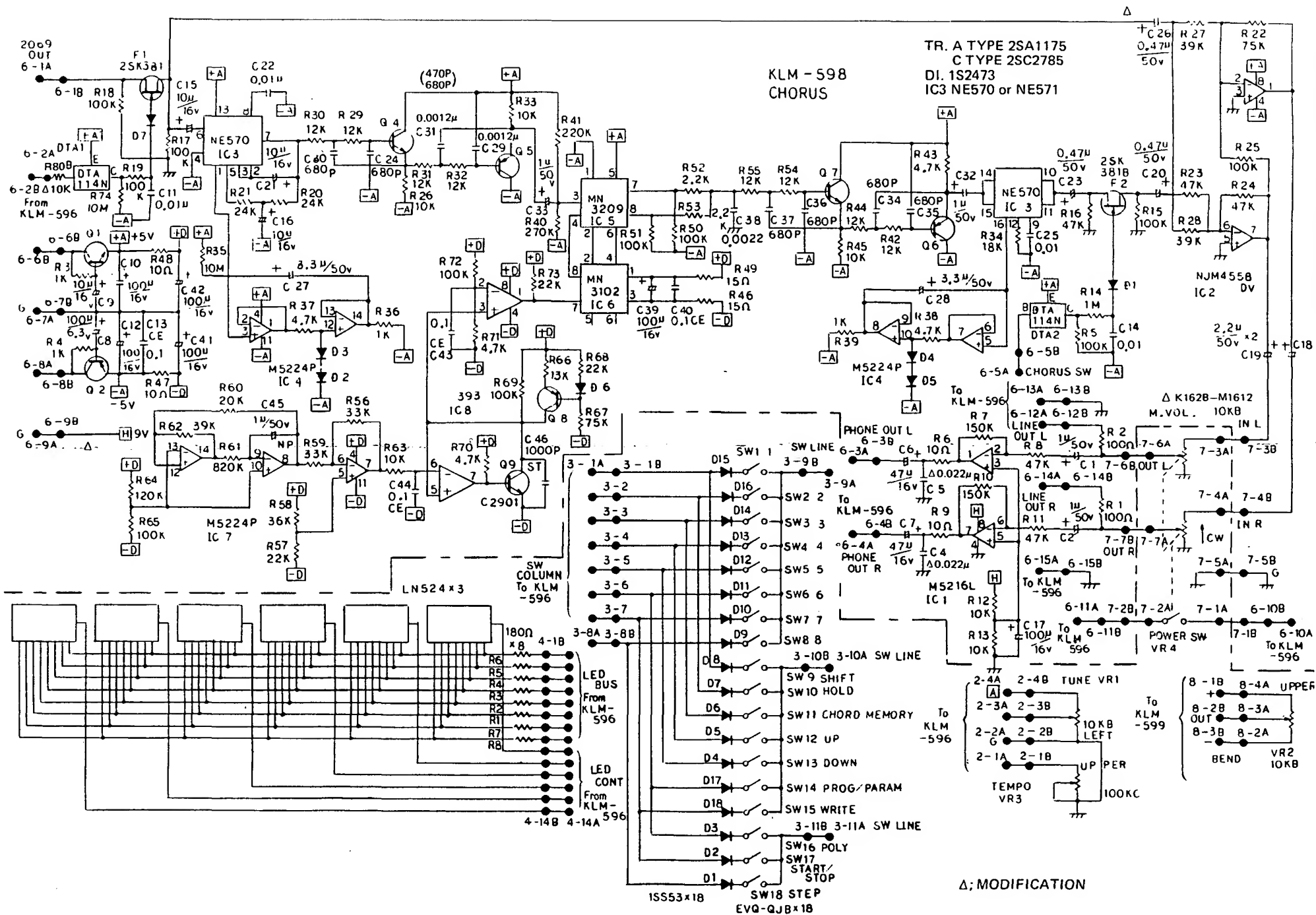


A; MODIFICATION

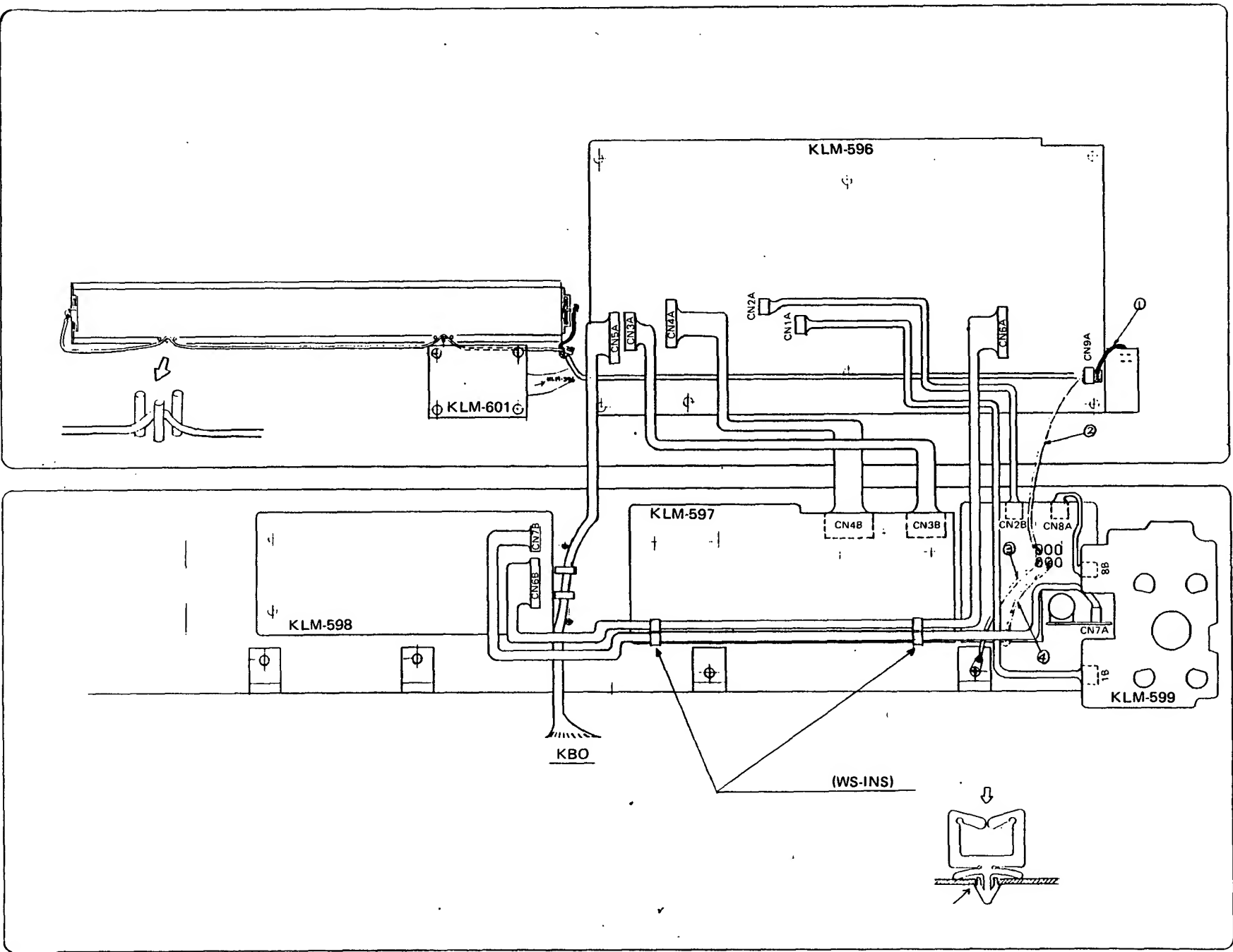
Value in bracket was used for Old production

IC-8		IC-12	
OUTPUT	FUNCTION	OUTPUT	FUNCTION
X0	DC01 LEVEL	X0	Each EG signal of 8voice is coming out.
X1	DC02 LEVEL	X1	
X2	RESO	X2	
X3		X3	
X4	CUT OFF	X4	
X5	MG	X5	
X6	VIB	X6	
X7	BEND	X7	

# 4. CIRCUIT DIAGRAM

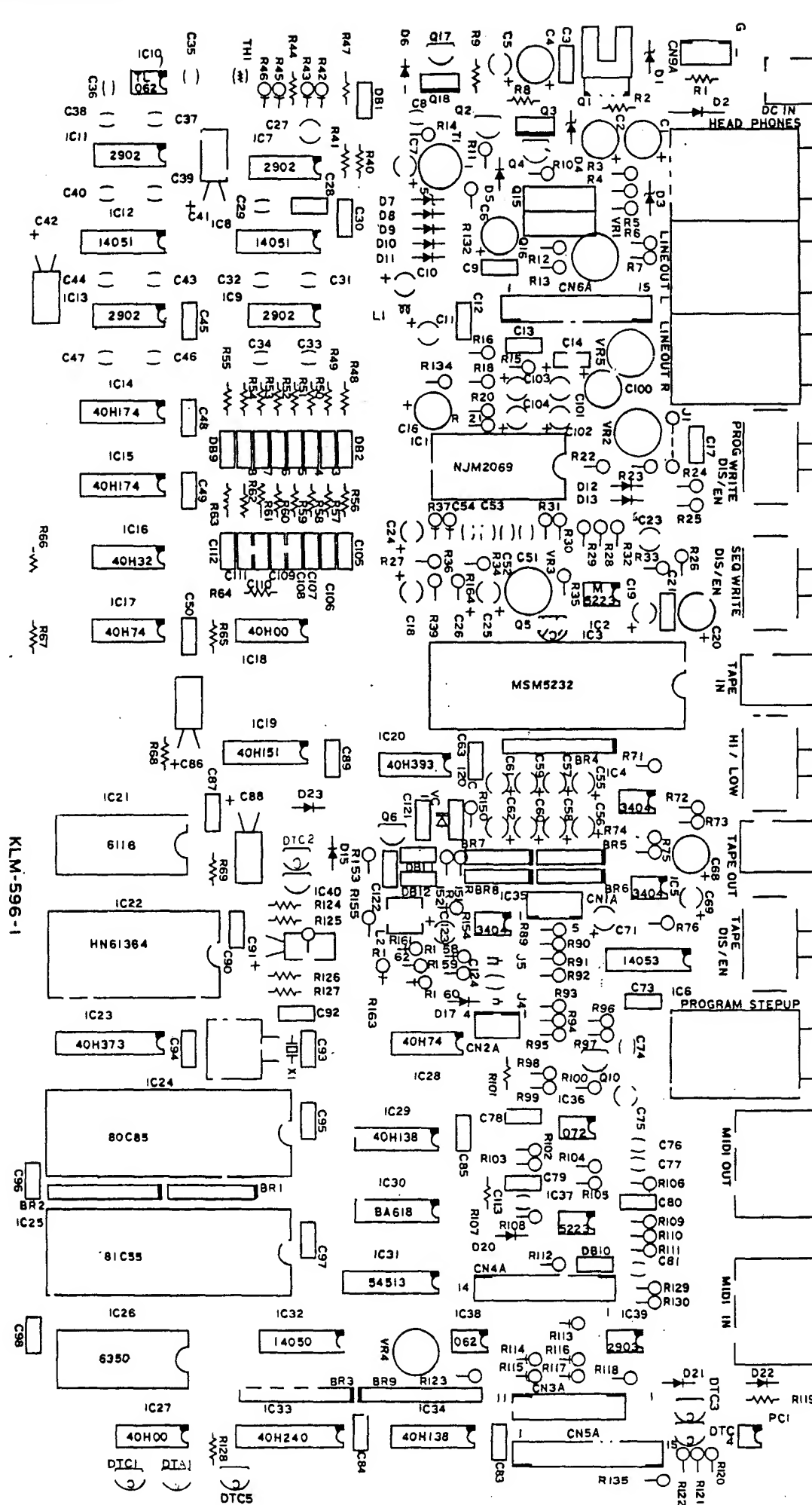


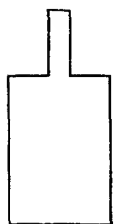
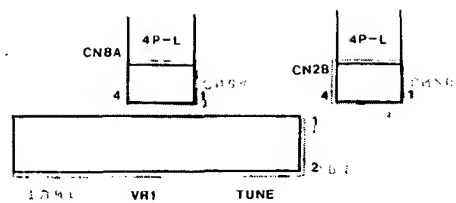
# CONNECTOR DIAGRAM





## 5. PC BOARD





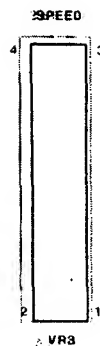
VR4



CN7A

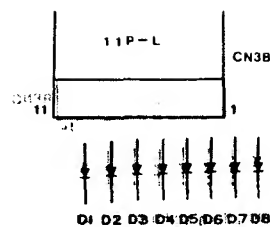


VR2

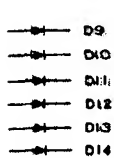


VR3

104 B



D1 D2 D3 D4 D5 D6 D7 D8



D9 D10 D11 D12 D13 D14

KLM-597

KLM-283

J1

J2

J3

J4

J5

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J321



**KLM-599-1**

**CHECKED MARK**

**CN1B**

**5P-L**

**R8**

**VR1**

**1 2 3 4**  
**BEND**

**VR2**

**4**  
**3**  
**MG**  
**2**  
**1**

**J7**

**J6**

**J5**

**J8**

**J4**

**CN8B**

**4P-L**

**J2**

**J3**

**C3 +**

**R1**

**J9**

**R4**

**R5 R2**

**C2**

**2058**

**IC1**

**R6 R7**

**C4 +**

**R3**

# 6. CIRCUIT DESCRIPTIONS

## Introduction

The POLY-800 is an eight voice, programmable polyphonic synthesizer designed, among other things, to be battery operated and thus portable, (It weighs less than 10 lbs with batteries included.) It features 64 programs with Edit and Tape Interface, MIDI (Musical Instrument Digital Interface) capabilities, built-in Noise Generator, Chorus and an all-digital programming system called the "DAC" (Digital Access Control) System.

## KEYBOARD DATA PROCESSING AND PANEL SWITCH OPERATION

There are six 8-tone keyboard buses (plus 1 tone for high C). IC34 decodes addresses for CPU bus line supply. Key on/off data is read by the CPU via the IC33 buffer. When the CPU receives key data, it instantly outputs pitch data to the TG. (Tone Generator)

**Note:** If IC34 (TC40H138) fails, then there will be no sound for some or all groups of eight notes. If IC33 (TC40H240) fails then sound will not be heard for every eighth note.

Switch operation is exactly the same as the keyboard. DC01 and DC02 octave switching is read by the CPU via a matrix circuit and performed by IC3 (MSM5232) itself. The MSM5232 output goes through a waveform synthesis circuit (which includes IC's 4, 5, and 6) and is input to the filter chip IC1 (NJM2069). Likewise, EG (DEG1, DEG2, DEG3), LEVEL1, LEVEL2, CUTOFF, and other switching is read by the CPU via the same matrix. The CPU processes the data and controls IC2069 via a D/A converter and time sharing CV circuit. Data for sounds created by the user is stored in static RAM IC21 (HM6116). Therefore, to maintain all program data when the unit is turned off, it is necessary for this type of memory to have a battery back-up. Six size "C" 1.5V batteries provide backup power for RAM, as well as power the unit when the AC adaptor is not in use. A charged capacitor keeps RAM memory in tact for a short period of time if the batteries are weak or are removed. When replacing batteries, the user must be careful not to take more than four minutes, because contents of program memory will be erased if beyond that time, or if the battery voltage drops below the required level ( about 6 volts ).

## ABOUT MIDI

1. MIDI (Musical Instrument Digital Interface) is a hardware and software set of standards agreed on by many synthesizer manufacturers. It allows the interconnection of synthesizers, sequencers, computers, and rythm machines, 5-Pin DIN cords are used for connection between instruments and other devices. Maximum cable length is 15meters (50 feet). The POLY-800 can be connected to other MIDI equipped units for transmission and reception of the following data.

- 1) Key data [keyboard, sequencer]
- 2) Joystick
- 3) Sequencer clock & stop/start control
- 4) Program change

**Note:** Some instruments may not be able to process certain data. For example, if you connect the POLY-800 to a unit that does not have a pitch bending function, that unit will not be affected by POLY-800 pitch bending joystick movement.

## 2. Data format

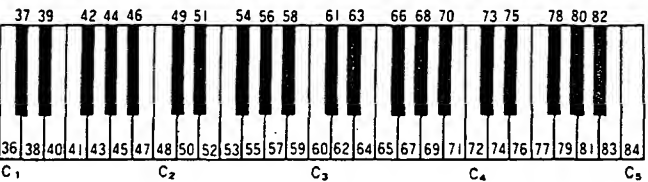
MIDI data transmission is in the form of messages of several bytes. Except for real time messages, a message always includes 1 status byte followed by 1 or 2 data bytes.

- 1) Key data consists of 3 bytes.

STATUS	SECOND	THIRD	DESCRIPTION
1001nnnn	0KKKKKKK	0VVVVVVV	

nnnn is the channel number. During transmission the keyboard channel is 0000 (channel 1), the sequencer is 0001 (channel 2). During reception it varies from 1 ~ 16. (depending on the channel the user selects)

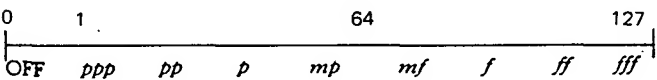
KKKKKKK determines keyboard pitch (0 ~ 127). For example, KKKKKKK=60 means the middle C key. See chart below.



If the POLY-800 receives keyboard data that is above or below its octave range, it shifts the octave and sounds the note within its keyboard range. For example, when the POLY-800 is connected to a five octave keyboard and the DCO octave is programmed for 16', the upper four octaves of the five octave keyboard will respond just like the POLY-800's keyboard. Notes that are played in the fifth octave will repeat the notes in the fourth octave.

VVVVVVV is key velocity. On the POLY-800 this is either 0 or 64. VVVVVVV = 64 if no velocity sensors. VVVVVVV = 0 means note off, with velocity = 64

## KEY VELOCITY



## 2) Joystick

Joystick X axis movement (bend) and Y axis movement (modulation) should be considered separately.

Joystick (bend) sensitivity is determined by the receiving side. Center values are sent as 00H, 40H.

STATUS	SECOND	THIRD
11100000	0VVVVVVV(LSB)	0VVVVVVV(MSB)

LOW	CENTER	HIGH
LSB MSB 00H 00H	LSB MSB 00H 40H	LSB MSB 00H 7FH

## JOYSTICK (MODULATION MG)

STATUS	SECOND	THIRD	DESCRIPTION
10110000	00000001	0nnnn000	+Y, DCO MG
10110000	00000010	0nnnn000	-Y, VCF MG

## 3) Sequencer Clock & start/stop control.

The above are defined by 1 byte (real time messages).

### (1) Sequencer clock (F8H)

STATUS	DESCRIPTION
11111000	Synchronization is achieved by using 24 clock pulses per quarter note.

## (2) Start (FAH)

STATUS	DESCRIPTION
11111010	Sent when start switch is pressed on sequencer or rhythm machine.

## (3) Stop (FCH)

STATUS	DESCRIPTION
11111100	Sent when stop switch is pressed. Stops sequence.

## 4) Program change [CnH; (Tx n=0 RX n=0~15)]

Consists of 1 status byte and 1 data byte.

STATUS	DATA
1100nnnn	0PPPPPPP

nnnn is the channel number which is 0000 for transmission and can be changed from 0~15 for reception.

PPPPPPP is the program number which for the POLY-800 is as shown in the chart below. (64 possible combinations from 00H~3FH)

2nd No. 1st No.	1	2	3	4	5	6	7	8
1	00H (0)	01H (1)	02H (2)	03H (3)	04H (4)	05H (5)	06H (6)	07H (7)
2	08H (8)	09H (9)	0AH (10)	0BH (11)	0CH (12)	0DH (13)	0EH (14)	0FH (15)
3	10H (16)	11H (17)	12H (18)	13H (19)	14H (20)	15H (21)	16H (22)	17H (23)
4	18H (24)	19H (25)	1AH (26)	1BH (27)	1CH (28)	1DH (29)	1EH (30)	1FH (31)
5	20H (32)	21H (33)	22H (34)	23H (35)	24H (36)	25H (37)	26H (38)	27H (39)
6	28H (40)	29H (41)	2AH (42)	2BH (43)	2CH (44)	2DH (45)	2EH (46)	2FH (47)
7	30H (48)	31H (49)	32H (50)	33H (51)	34H (52)	35H (53)	36H (54)	37H (55)
8	38H (56)	39H (57)	3AH (58)	3BH (59)	3CH (60)	3DH (61)	3EH (62)	3FH (63)

# POLY-800 MIDI

## TRANSMITTED DATA

STATUS	SECOND	THIRD	DESCRIPTION
1001000*	0KKKKKKK	01000000	NOTE ON
1000000*	0KKKKKKK	01000000	NOTE OFF
10110000	00000001	0nnnn000	JOYSTICK (DCO)
10110000	00000010	0nnnn000	JOYSTICK (VCF)
1011000*	01111100	00000000	MODE CHANGE OMNI OFF
1011000*	01111101	00000000	MODE CHANGE OMNI ON
1011000*	01111111	00000000	MODE CHANGE POLY ON
11000000	000PPPPP	—	PROGRAM CHANGE (0~63)
11100000	00000000	0bbbbbbb	PITCH BENDER (0~40H~7FH)

- NOTES: 1. The \* can be 0 or 1. If 1, it becomes an exclusive seq data channel.  
 2. Pitch range (0KKKKKKK) is 24 ~ 54H.  
 3. Joy stick range (0nnn000)  
 4-bit resolution.  
 4. Pitch bender range (0bbbbbbb)  
 7-bit resolution; MSB only.  
 5. Mode change is sent with seq start/stop.  
 For start, omni off, poly on: for stop, omni ON, poly on, to ch1 and ch2 respectively.  
 6. Real time messages are only sent during seq operation.

## RECOGNIZED RECEIVE DATA 1

STATUS	SECOND	THIRD	DESCRIPTION
1001****	0KKKKKKK	0VVVVVVV	NOTE ON (V>0) NOTE OFF (V=0)
1000****	0KKKKKKK	0VVVVVVV	VELOCITY IGNORED NOTE OFF
1011****	00000001	0nnnnnnn	VELOCITY IGNORED MG1 (DCO) bit 2 ~ bit 0 IGNORED 4 bit RESOLUTION
1011****	00000010	0nnnnnnn	MG2 (VCF) bit 2 ~ bit 0 IGNORED 4 bit RESOLUTION
1011****	0xxxxxxx	00000000	MODE CHANGE (SECOND BYTE) 7C; OMNI OFF 7D; OMNI ON (REFER TO NOTE 8)
1100****	OPPPPPPP	—	PROGRAM CHANGE (EXAMPLE 70 → 06)
1110****	0—	0bbbbbbb	(EXAMPLE 64 → 00) PITCH BENDER SECOND IGNORED ONLY THIRD RECOGNIZED

- NOTES: 1. If omni is off, then only channel specified in parameter will be received.  
 If omni is on, then everything will be received but mode change commands will only be obeyed for specified channel.  
 2. Pitch range (0KKKKKKK) is 24H ~ 54H. Other values will be transposed to nearest octave.  
 3. All Omni on/off commands will be interpreted as being accompanied by poly on.

## RECOGNIZED RECEIVE DATA 2

### STATUS

11111000	TIMING CLOCK
11111010	START
<del>Δ 11111011</del>	<del>CONTINUE START (=START)</del> Δ ; MODIFICATION
11111100	STOP

NOTE: Timing clock is only received between start and stop. Continue start functions like start.

## PANEL CONTROL

### PARAMETER

86	RCV CH;	RECEIVE CHANNEL 1 ~ 16 BACK UPPEd ONLY EFFECTIVE AFTER OMNI OFF OR MODE CHANGE COMMAND.
87	PROG CHANGE;	0 = DISABLE 1 = ENABLE ONLY FUNCTIONS FOR RECEPTION. ALWAYS USED IN TRANSMISSION. DISABLE DEFAULT
88	SEQ CLK;	1 = INTERNAL; SEQ PERFORMED BY INTERNAL CLOCK. 2 = EXTERNAL, SEQ PERFORMED ACCORDING TO RECEIVED MIDI CLOCK. NOT TRANSMITTED. INTERNAL DEFAULT



## MAIN CIRCUIT DESCRIPTIONS

Below are simple descriptions of each circuit block.  
Refer to circuit diagram for number.

### 1) Tape interface input circuit:

Consists of amplifier and comparator. When command is executed, data on this line is input to the CPU accumulator's 7th bit.

### 2) CPU:

A CMOS 8-bit microprocessor IC24 (80C85) featuring low power consumption. Virtually all POLY-800 functions are handled by this CPU.

### 3) Reset circuit:

IC40 (PST518) is a 3-pin IC used for reset. It generates an initial reset voltage of about 4.2V.

### 4) Sequencer tempo clock oscillator circuit

The tempo circuit includes IC28 (TC40H074) and 1/2 of IC36 (which is 1/2 of a TL072).

The tempo control is connected to CN2 pin 1 providing  $10\text{Hz} \pm 20\%$  at the knob's 0 position and  $100\text{Hz} \pm 20\%$  at the 10 position for CPU interrupts. If this circuit fails, then there will be no sound from the sequencer section.

### 5) Interrupt oscillator circuit:

This oscillator cycle is used for the EG, MG, LED displays, and S/H time division processing. Oscillator frequency is  $2400\text{Hz} \sim 3600\text{Hz}$ . Interrupt order is by priority. If this circuit fails, EG operation and LED indication may become erratic.

### 6) Address Decoder:

TTL circuit decodes addresses for RAM and other ICs.

### 7) ROM (8192 words x 8bit PROM)

### 8) RAM (2048 words x 8bit static RAM)

### 9) Address latch:

IC latches according to CPU ALE (Address Latch Enable) terminal output signal since CPU uses address LSB 8bits together with data bus 8bit input.

### 10) Peripheral I/O:

PA, PB, and PC ports are all used for output. The internal timer is used for the interface IC26 (63B50) reference clock. The CPU 3MHz clock frequency is divided by 6 to obtain 500kHz. RAM is used for the program working area.

### 11) LED display drive circuit:

IC30 (BA618) and IC31 (M54513) form a 6 x 8 matrix for time sharing indication by the panel's 7-segment LED display.

### 12) 8-bit D/A converter:

Uses CMOS noninverting buffer IC32 (HD14050 or "4050"), and BR9 (RKM10L253F or "BR9") a 10-pin ( $R=25\text{kohm}$ ) R-2R ladder resistor in D/A converter with output of  $0\text{V} \sim 4\text{V}$ .

### 13) External DC power supply ripple filter:

Diode D2 is used to protect the circuit in case of reverse AC adapter polarity.

### 14) LED display power supply:

Circuit is designed so that LEDs become dim when battery voltage drops below rated level. (about 6V)

### 15) +5V power supply:

This circuit design is employed because it maintains normal operation up until just before the batteries drop below rated voltage of Volts (about 6V)

### 16) -5V power supply:

A type of DC-DC converter.

### 17) Bend depth circuit (KLM-599 PCB):

Because MIDI is used, R6 and R7 assure correct joystick center values.

### 18) A/D converter comparator.

### 19) Master oscillator:

Varactor VC1 and coil KL-003 are used in the oscillator circuit. This generates a frequency of about 2MHz at the tune knob's center position. This is divided down (to about 1MHz) to supply the TG. (CL1, CL2)

Bend and vibrato control voltages are D/A converted by IC35 (3404) and applied to the oscillator.

### 20) EG S/H circuit:

EG values calculated by the CPU are output by time sharing and input to the TG.

LED diodes for each voice are there to smooth the stepped transition.

### 21) Keyboard panel switch input circuit:

A 9 x 8 matrix is formed by DTC5, IC34 (TC40H138), and IC33 (TC40H240). This handles keyboard and panel switch outputs as well as output from the comparator in circuit diagram (18).

22) Detune circuit:

Lowers frequency by thinning out clock pulses.

23) Tape interface output circuit.

24) CV circuit:

Performs time division output and S/H on CV for VCF and master oscillator.

25) 6-bit latch circuit:

A 6-bit control output circuit with 2 bits for detune, 2 bits for DCO waveform switching, 1 bit for A/D converter, X-Y switching, and 1 bit for noise gate control.

26) 6-bit latch circuit:

A 6-bit control output circuit with 5 bits for S/H control and 1 bit for chorus on/off switching.

27) VCA + VCF circuit:

The IC1 (NJM2069) has three internal VCAs and one internal 24dB/oct VCF (LPF). SIG1 and SIG2 respectively receive mixed DCO1 and DCO2 inputs from the TG; LEVEL1 and LEVEL2 are control input terminals.

The other VCA is for noise only. The 9pin (VCA LIN IN) is its control terminal.

MG, EG INT and CUTOFF, KBD TRACK are controlled separately and input to VCF LOG.

See REFERENCE DATA for details.

28) Analog switch circuit:

Performs DCO waveform switching and joystick A/D converter input switching.

29) Noise generator.

30) MIDI interface circuit:

This is a standard type MIDI interface circuit employing the MIDI interface IC26 (ACIA63B50) and high processing speed photocoupler PC-1. (PC-900)

D22 is used to prevent destruction of the photocoupler LED in case a reverse voltage is applied. R119 (220 ohm) and R121 (220 ohm) resistors are for prevention of damage in case of excessive current.

The circuit is designed to provide a data transmission rate of 31.25 k baud ( $\pm 1\%$ ).

31) Waveform synthesis circuit:

Using the TG's various foot outputs (16', 8', 4', and 2'), this produces 2-waveforms, one by addition on a  $1=1=1$  basis and the other using the ratio  $1=1/2=1/4=1/8$ .

The block resistor BR5 (RKC 1/8 B4 33K) is made up of four 1/8W 33k resistors ( $1=1=1=1$ ). BR6 (RMO0470) is 10K ohms using R, 2R, 4R, 8R ( $1=1/2=1/4=1/8$ ).

32) TG (Tone Generator):

An IC having eight sets of dividers and VCAs. See REFERENCE DATA for details.

## KLM-597, 598

KLM-598 consists of the chorus circuit and headphone amp circuit. The VCF output signal transits noise gate F1 (2SK381) and is input to compressor IC3 (NE570); then IC4 (M5224P) detects the envelope.

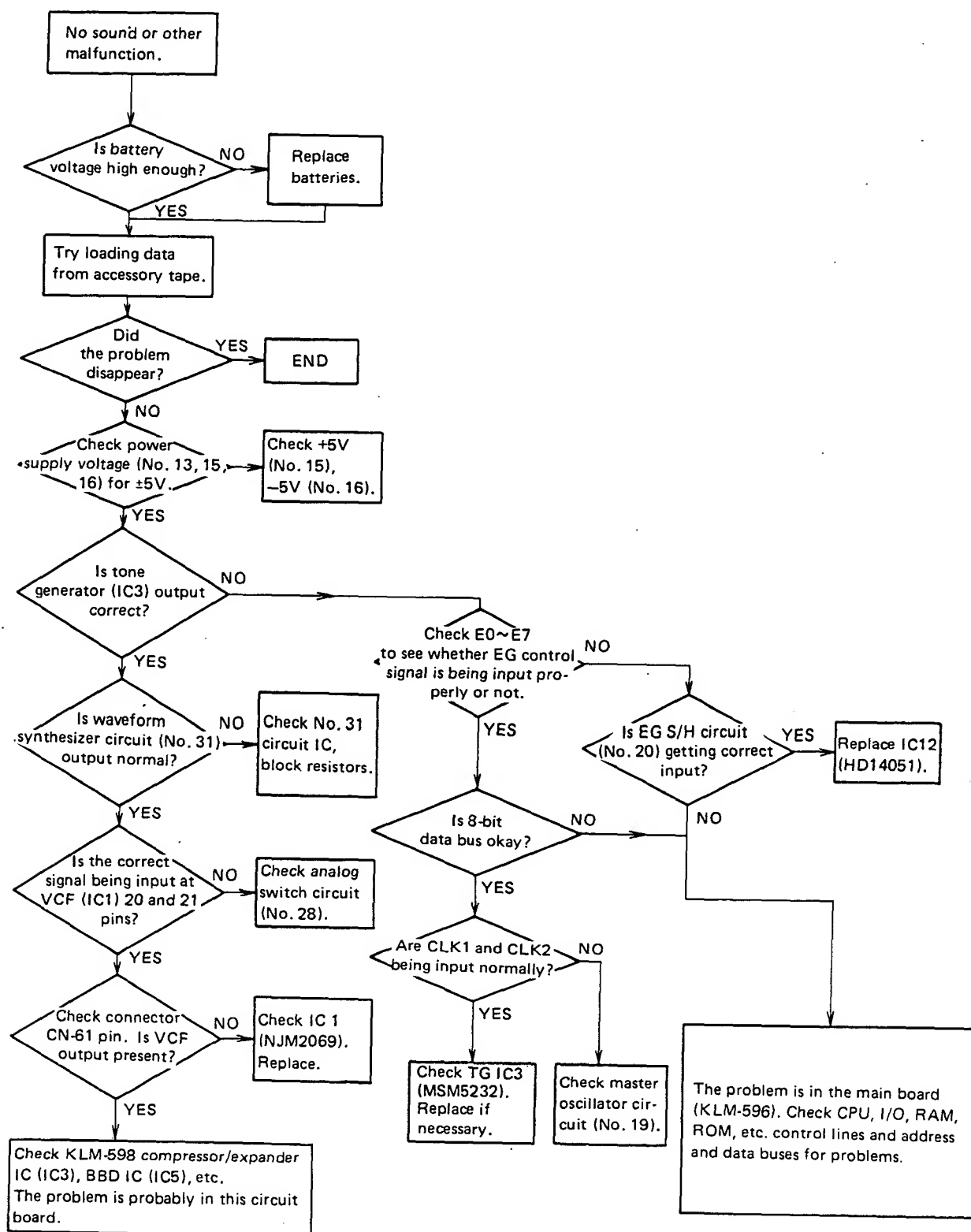
The clock generator circuit which drives the BBD IC makes IC7 (M5224P) generate a triangle wave which comparator IC8 (393) converts to a sawtooth wave with a change of pitch for a more natural chorus effect.

F2 (2SK381B) at the output is an FET for chorus on/off switching.

KLM-597 includes the panel section LED display and switch matrix circuitry.

## 7. TROUBLESHOOTING TABLE

The order in which things should be checked naturally coincides with the signal path in the POLY-800. Please refer to this flow chart to help you pinpoint sources of malfunctions. Remember to save user programs to tape before beginning service procedures.



## 8. CHECK AND ADJUSTMENT PROCEDURE

### ADJUSTMENT PROCEDURE

**Caution:** This product has been thoroughly adjusted at the factory before shipment. Therefore do not adjust anything other than those VRs required for servicing.

BEFORE making any calibration adjustments, Be sure test data is loaded into POLY-800.

The following setting chart shows the program data used for service testing. After inputting the data, save it on tape for future time saving convenience.

#### PROGRAM no. 11 (noise level):

Parameter:	17	18	33	41	43	45	48	71	72	73	74	75	76	83	84
Value:	0	1	15	99	0	0	0	0	0	31	0	31	0	0	0

#### PROGRAM no. 12 (master oscillator):

Parameter:	11	12	13	14~16	17	18	41	42	43	45	48	51	52	53	54	55	56	83	84
Value:	2	2	1	0	30	1	60	0	0	0	0	0	0	31	0	31	0	0	0

#### PROGRAM no. 13 (cutoff):

Parameter:	11	12	13	14~16	17	18	41	42	43	45	48	51	52	53	54	55	56	83	84
Value:	2	1	1	0	30	1	12	15	2	0	0	0	0	31	0	31	0	0	0

#### PROGRAM no. 14 (resonance):

Parameter:	11	12	13	14~16	17	18	41	42	43	45	48	51	52	53	54	55	56	83	84
Value:	1	1	1	0	31	1	59	15	0	0	0	0	0	31	0	31	0	0	0

#### 1. Power supply circuit (KLM-596, circuit no. 15):

Be sure that the specified AC adapter is being used: 9V, 300mA,

##### 1) +5V check and adjustment:

Use DVM (digital voltmeter) to check KLM-596 connector CN6 Pin 6 and confirm +5V ( $\pm 0.005V$ ). Adjust VR1 if necessary.

##### 2) -5V check:

Use DVM to check KLM-596 connector CN6 Pin 8 and confirm -5V (within  $-4.7V \sim -5.7V$ )

#### 2. D/A converter check and adjustment (KLM-596, circuit no. 12):

With joystick bend control at center position: connect DVM to KLM-596 IC10 (TL062) Pin 7 and confirm  $1.986V \pm 0.005V$ . Adjust VR4 if necessary.

Also confirm:

3.929V for an upward pitch bend and  
0.076V for a downward pitch bend.

**Note:** Adjustment is easiest in the joystick circuit although the idea is to obtain a 4V output from IC 38 (TL062) by adjusting the D/A converter when IC 81C55 port A output is all high.

#### 3. Noise level check and adjustment:

- 1) Select program no. 11.
- 2) Depress C3 key and set to HOLD.
- 3) Connect oscilloscope to KLM-596 CN6A 3 pin and confirm noise level of 0.3V p-p ( $\pm 20\%$ ).
- 4) Adjust VR3 if necessary.

#### 4. Master oscillator check and adjustment:

Set tune knob to center and bend intensity to maximum. Connect AT-12 to line out jack.

- 1) Select program no. 12.
- 2) Depress C3 key and set to HOLD.
- 3) Confirm AT-12 indication of -1 OCT, C, 0 cent. If necessary, adjust by turning KL-003 coil.
- 4) Next, push joystick to maximum upward pitch bend position and confirm AT-12 reading of -1 OCT, G, +35 cents. Adjust KLM-601 VR2 if necessary.
- 5) At maximum joystick downward pitch bend AT-12 indication should be -2 OCT, D, -35 cents. Adjust KLM-601 VR1 if necessary.

#### Δ; MODIFICATION

Δ; VR3 is a semi-fixed resistor to fix range of tune VR on front panel.

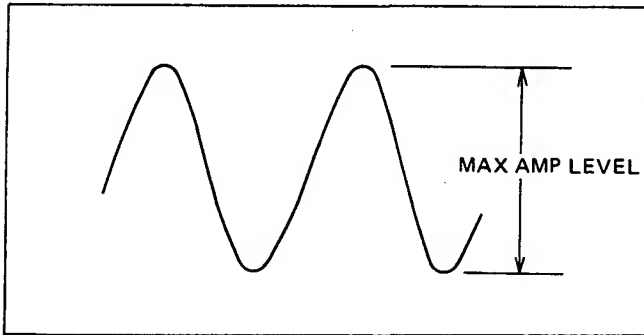
Confirm +40 ~ +70 cents when tune VR is at # max position.

Confirm -40 ~ -70 cents when tune VR is at b max position.

If necessary, Adjust VR3.

**5. Cutoff check and adjustment:**

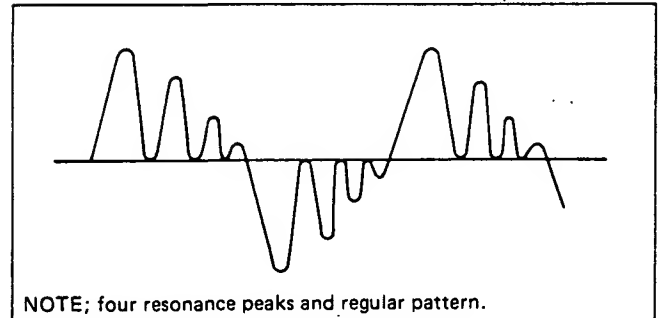
- 1) Select program no. 13.
- 2) Play C3 and set to HOLD.
- 3) Connect oscilloscope to CN6A pin 3 and observe waveform as in figure 1.
- 4) Adjust VR2 to obtain maximum waveform amplitude.



**Fig. 1**

**6. Resonance check and adjustment:**

- 1) Select program no. 14.
- 2) Play G4 and set to HOLD.
- 3) Confirm no oscillation and confirm that waveform is as shown in figure 2.
- 4) Adjust VR5 if necessary to prevent oscillation or to correct waveform deviation from figure 2 example.



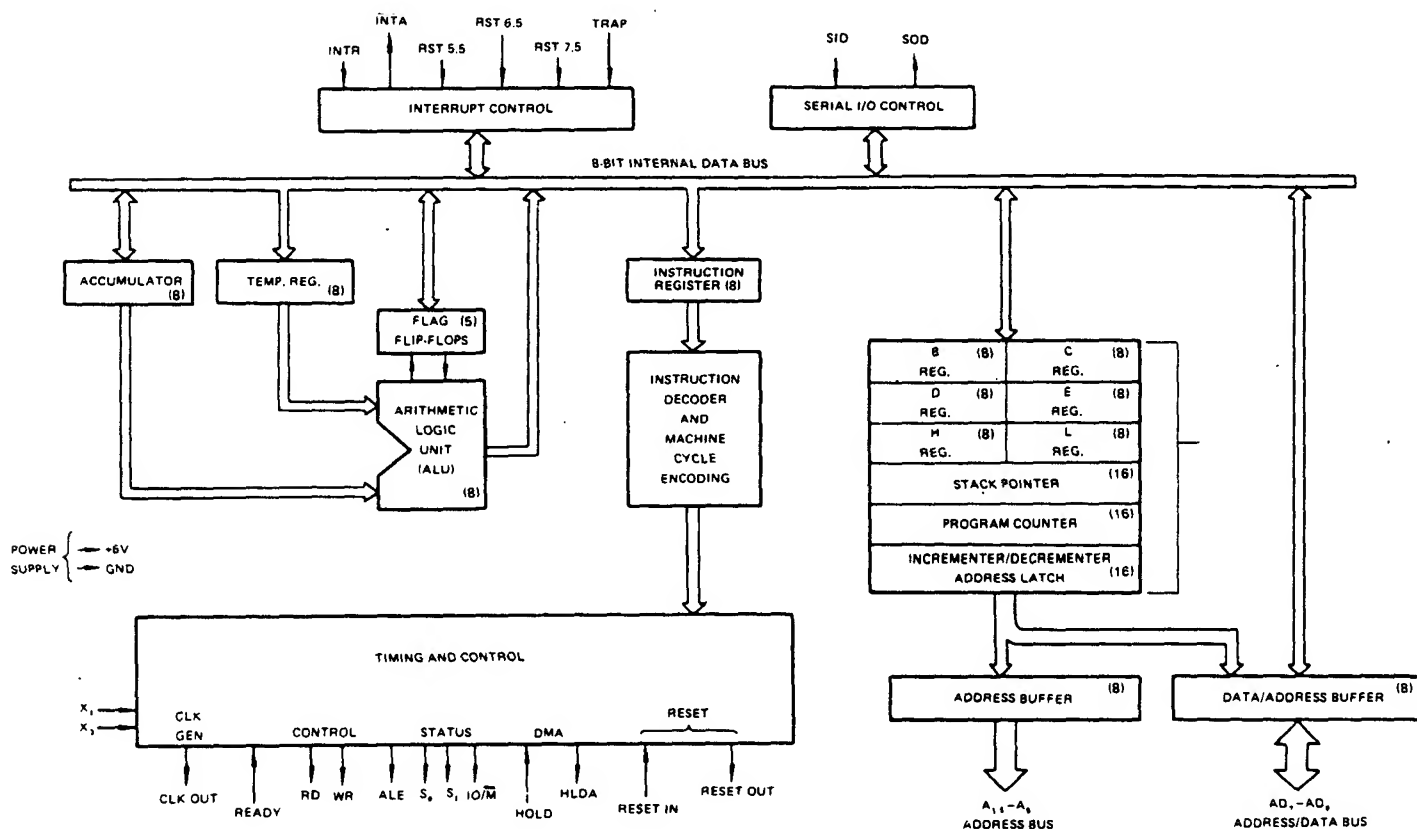
**Fig. 2**

## 9. REFERENCE DATA

### 80C85A SINGLE CHIP 8-BIT CMOS MICROPROCESSORS

- Single +5V Power Supply
- 100% Software Compatible with 8080A
- 1.3 $\mu$ s Instruction Cycle (8085A); 0.8 $\mu$ s (8085A-2)
- On-Chip Clock Generator (with External Crystal, LC or RC Network)
- On-Chip System Controller; Advanced Cycle Status Information Available for Large System Control
- Four Vectored Interrupt Inputs (One is non-Maskable) Plus an 8080A-compatible interrupt
- Serial In/Serial Out Port
- Decimal, Binary and Double Precision Arithmetic
- Direct Addressing Capability to 64k Bytes of Memory

#### BLOCK DIAGRAM



#### PIN CONFIGURATION

X1	1	40	Vcc
X2	2	39	HOLD
RESET OUT	3	38	HLDA
SOD	4	37	CLE (OUT)
SID	5	36	RESET IN
TRAP	6	35	READY
RST 7.5	7	34	IO/M
RST 6.5	8	33	S <sub>1</sub>
RST 5.5	9	32	RD
INTR	10	31	WR
INTA	11	30	ALE
AD0	12	29	S <sub>0</sub>
AD1	13	28	A <sub>15</sub>
AD2	14	27	A <sub>14</sub>
AD3	15	26	A <sub>13</sub>
AD4	16	25	A <sub>12</sub>
AD5	17	24	A <sub>11</sub>
AD6	18	23	A <sub>10</sub>
AD7	19	22	A <sub>9</sub>
Vss	20	21	A <sub>8</sub>

FUNCTIONAL PIN DEFINITION

The following describes the function of each pin;

Symbol	Function																																								
A <sub>8</sub> -A <sub>15</sub> (Output, 3-state)	Address Bus: The most significant 8 bits of the memory address or the 8 bits of the I/O address, 3-stated during Hold and Halt modes and during RESET.																																								
AD <sub>0-7</sub> (Input/Output, 3-state)	Multiplexed Address/Data Bus: Lower 8 bits of the memory address (or I/O address) appear on the bus during the first clock cycle (T state) of a machine cycle. It then becomes the data bus during the second and third clock cycles.																																								
ALE (Output)	Address Latch Enable: It occurs during the first clock state of a machine cycle and enables the address to get latched into the on-chip latch of peripherals. The falling edge of ALE is set to guarantee setup and hold times for the address information. The falling edge of ALE can also be used to strobe the status information. ALE is never 3-stated.																																								
S <sub>0</sub> , S <sub>1</sub> , and IO/ $\overline{M}$ (Output)	<div>Machine cycle status:<table><tr><th>IO/<math>\overline{M}</math></th><th>S<sub>1</sub></th><th>S<sub>0</sub></th><th>Status</th></tr><tr><td>0</td><td>0</td><td>1</td><td>Memory write</td></tr><tr><td>0</td><td>1</td><td>0</td><td>Memory read</td></tr><tr><td>1</td><td>0</td><td>1</td><td>I/O write</td></tr><tr><td>1</td><td>1</td><td>0</td><td>I/O read</td></tr><tr><td>0</td><td>1</td><td>1</td><td>Opcode fetch</td></tr><tr><td>1</td><td>1</td><td>1</td><td>Interrupt Acknowledge</td></tr><tr><td>*</td><td>0</td><td>0</td><td>Halt</td></tr><tr><td>*</td><td>X</td><td>X</td><td>Hold</td></tr><tr><td>*</td><td>X</td><td>X</td><td>Reset</td></tr></table><div>* = 3-state (high impedance) X = unspecified</div><div>S<sub>1</sub> can be used as an advanced <math>\overline{R}/\overline{W}</math> status. IO/<math>\overline{M}</math>, S<sub>0</sub> and S<sub>1</sub> become valid at the beginning of a machine cycle and remain stable throughout the cycle. The falling edge of ALE may be used to latch the state of these lines.</div></div>	IO/ $\overline{M}$	S <sub>1</sub>	S <sub>0</sub>	Status	0	0	1	Memory write	0	1	0	Memory read	1	0	1	I/O write	1	1	0	I/O read	0	1	1	Opcode fetch	1	1	1	Interrupt Acknowledge	*	0	0	Halt	*	X	X	Hold	*	X	X	Reset
IO/ $\overline{M}$	S <sub>1</sub>	S <sub>0</sub>	Status																																						
0	0	1	Memory write																																						
0	1	0	Memory read																																						
1	0	1	I/O write																																						
1	1	0	I/O read																																						
0	1	1	Opcode fetch																																						
1	1	1	Interrupt Acknowledge																																						
*	0	0	Halt																																						
*	X	X	Hold																																						
*	X	X	Reset																																						

Symbol	Function
$\overline{RD}$ (Output, 3-state)	READ control: A low level on $\overline{RD}$ indicates the selected memory or I/O device is to be read and that the Data Bus is available for the data transfer, 3-stated during Hold and Halt modes and during RESET.
$\overline{WR}$ (Output, 3-state)	WRITE control: A low level on $\overline{WR}$ indicates the data on the Data Bus is to be written into the selected memory or I/O location. Data is set up at the trailing edge of $\overline{WR}$ , 3-stated during Hold and Halt modes and during RESET.
READY (Input)	If READY is high during a read or write cycle, it indicates that the memory or peripheral is ready to send or receive data. If READY is low, the cpu will wait an integral number of clock cycles for READY to go high before completing the read or write cycle. READY must conform to specified setup and hold times.
HOLD (Input)	HOLD indicates that another master is requesting the use of the address and data buses. The cpu, upon receiving the hold request, will relinquish the use of the bus as soon as the completion of the current bus transfer. Internal processing can continue. The processor can regain the bus only after the HOLD is removed. When the HOLD is acknowledged, the Address, Data, $\overline{RD}$ , $\overline{WR}$ , and IO/ $\overline{M}$ lines are 3-stated.
HLDA (Output)	HOLD ACKNOWLEDGE: Indicates that the cpu has received the HOLD request and that it will relinquish the bus in the next clock cycle. HLDA goes low after the Hold request is removed. The cpu takes the bus one half clock cycle after HLDA goes low.
INTR (Input)	INTERRUPT REQUEST: is used as a general purpose interrupt. It is sampled only during the next to the last clock cycle of an instruction and during Hold and Halt states. If it is active, the Program Counter (PC) will be inhibited from incrementing and an $\overline{INTA}$ will be issued. During this cycle a RESTART or CALL instruction can be inserted to jump to the interrupt service routine. The INTR is enabled and disabled by software. It is disabled by Reset and immediately after an interrupt is accepted.

## FUNCTIONAL PIN DESCRIPTION (Continued)

Symbol	Function	Symbol	Function
<u>INTA</u> (Output)	INTERRUPT ACKNOWLEDGE: Is used instead of (and has the same timing as) <u>RD</u> during the Instruction cycle after an <u>INTR</u> is accepted. It can be used to activate the 8259 Interrupt chip or some other interrupt port.	RESET OUT (Output)	Indicates cpu is being reset. Can be used as a system reset. The signal is synchronized to the processor clock and lasts an integral number of clock periods.
RST 5.5 RST 6.5 RST 7.5 (Inputs)	RESTART INTERRUPTS: These three inputs have the same timing as <u>INTR</u> except they cause an internal RESTART to be automatically inserted.  The priority of these interrupts is ordered as shown in Table 1. These interrupts have a higher priority than <u>INTR</u> . In addition, they may be individually masked out using the SIM instruction.	X <sub>1</sub> , X <sub>2</sub> (Input)	X <sub>1</sub> and X <sub>2</sub> are connected to a crystal, LC, and RC network to drive the internal clock generator. X <sub>1</sub> can also be an external clock input from a logic gate. The input frequency is divided by 2 to give the processor's internal operating frequency.
TRAP (Input)	Trap interrupt is a nonmaskable RESTART interrupt. It is recognized at the same time as <u>INTR</u> or RST 5.5-7.5. It is unaffected by any mask or Interrupt Enable. It has the highest priority of any interrupt. (See Table 1.)	CLK (Output)	Clock Output for use as a system clock. The period of CLK is twice the X <sub>1</sub> , X <sub>2</sub> input period.
RESET IN (Input)	Sets the Program Counter to zero and resets the Interrupt Enable and HLDA flip-flops. The data and address buses and the control lines are 3-stated during RESET and because of the asynchronous nature of RESET, the processor's internal registers and flaps may be altered by RESET with unpredictable results. <u>RESET IN</u> is a Schmitt-triggered input, allowing connection to an R-C network for power-on RESET delay. The cpu is held in the reset condition as long as <u>RESET IN</u> is applied.	SID (Input)	Serial input data line. The data on this line is loaded into accumulator bit 7 whenever a RIM instruction is executed.
		SOD (Output)	Serial output data line. The output SOD is set or reset as specified by the SIM instruction.
		Vcc	+5 volt supply.
		Vss	Ground Reference.

TABLE 1 INTERRUPT PRIORITY, RESTART ADDRESS, AND SENSITIVITY

Name	Priority	Address Branched To (1) When Interrupt Occurs	Type Trigger
TRAP	1	24H	Rising edge AND high level until sampled.
RST 7.5	2	3CH	Rising edge (latched).
RST 6.5	3	34H	High level until sampled.
RST 5.5	4	2CH	High level until sampled.
INTR	5	See Note (2).	High level until sampled.

### NOTES:

- (1) The processor pushes the PC on the stack before branching to the indicated address.
- (2) The address branched to depend on the instruction provided to the cpu when the interrupt is acknowledged.

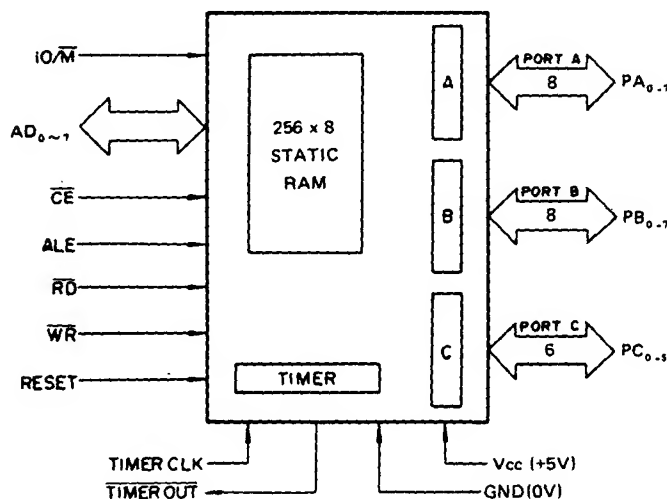


# MSM81C55RS 2048-BIT CMOS STATIC RAM WITH I/O PORTS AND TIMER

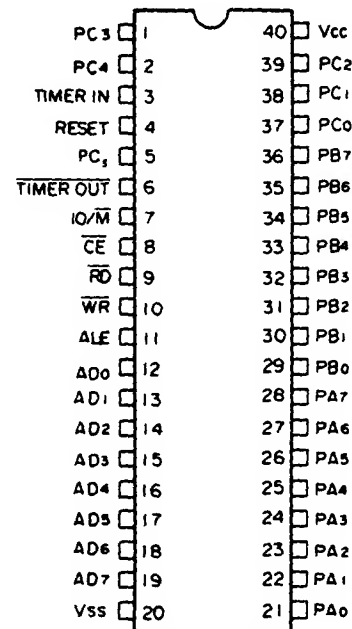
- 256 Word x 8 Bits
- Single +5V Power Supply
- Completely Static Operation
- Internal Address Latch
- 2 Programmable 8 Bit I/O Ports

- 1 Programmable 6-Bit I/O Port
- Programmable 14-Bit Binary Counter/Timer
- Compatible with 8085A and 8088 CPU
- Multiplexed Address and Data Bus
- 40 Pin DIP

**BLOCK DIAGRAM**



**PIN CONFIGURATION**

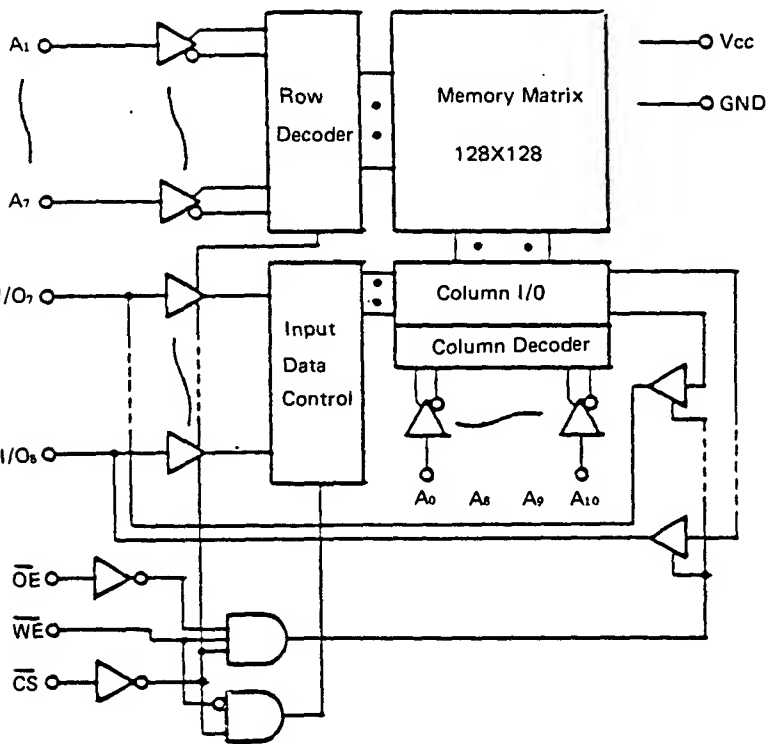


## PIN FUNCTIONS

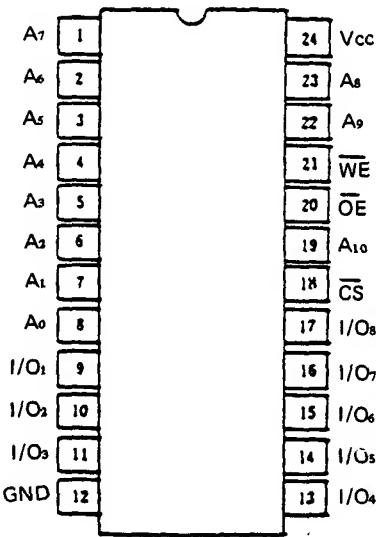
Symbol	Function	Symbol	Function
RESET (Input)	Pulse provided by the 8085A to initialize the system (connect to 8085A RESET OUT). Input high on this line resets the chip and initializes the three I/O ports to input mode. The width of RESET pulse should typically be two 8085A clock cycle times.	ALE (Input)	Address Latch Enable: This control signal latches both the address on the AD <sub>0-7</sub> lines and the state of the Chip Enable and IO/M into the chip at the falling edge of ALE.
AD <sub>0-7</sub> (Input/Output)	3-state Address/Data lines that interface with the CPU lower 8-bit Address/Data Bus. The 8-bit address is latched into the address latch inside the 8155 on the falling edge of ALE. The address can be either for the memory section or the I/O section depending on the IO/M input. The 8-bit data is either written into the chip or read from the chip, depending on the WR or RD input signal.	IO/M (Input)	Selects memory if low and I/O and command/status registers if high.
CE or $\overline{CE}$ (Input)	Chip Enable: On the 8155, this pin is $\overline{CE}$ and is ACTIVE LOW. On the 8156, this pin is CE and is ACTIVE HIGH.	PA <sub>0-7</sub> (8) (Input/Output)	These 8 pins are general purpose I/O pins. The in/out direction is selected by programming the command register.
$\overline{RD}$ (Input)	Read control: Input low on this line with the Chip Enable active enables and AD <sub>0-7</sub> buffers. If IO/M pin is low, the RAM content will be read out to the AD bus. Otherwise the content of the selected I/O port or command/status registers will be read to the AD bus.	PB <sub>0-7</sub> (8) (Input/Output)	These 8 pins are general purpose I/O pins. The in/out direction is selected by programming the command register.
$\overline{WR}$ (Input)	Write control: Input low on this line with the Chip Enable active causes the data on the Address/Data bus to be written to the RAM or I/O ports and command/status register depending on IO/M.	PC <sub>0-5</sub> (6) (Input/Output)	These 6 pins can function as either input port, output port, or as control signals for PA and PB. Programming is done through the command register. When PC <sub>0-5</sub> are used as control signals, they will provide the following: PC <sub>0</sub> - A INTR (Port A Interrupt) PC <sub>1</sub> - ABF (Port A Buffer Full) PC <sub>2</sub> - A STB (Port A Strobe) PC <sub>3</sub> - B INTR (Port B Interrupt) PC <sub>4</sub> - B $\overline{BF}$ (Port B Buffer Full) PC <sub>5</sub> - B STB (port B Strobe)
		TIMER IN (Input)	Input to the counter-timer.
		$\overline{TIMER OUT}$ (Output)	Timer output. This output can be either a square wave or a pulse depending on the timer mode.
		Vcc	+5 volt supply.
		Vss	Ground Reference.

3. HM6116 2048-WORD × 8-BIT HIGH SPEED STATIC CMOS RAM

BLOCK DIAGRAM

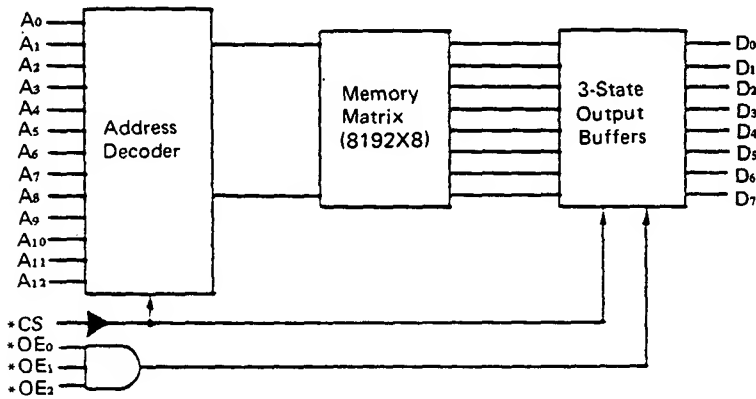


PIN CONFIGURATION

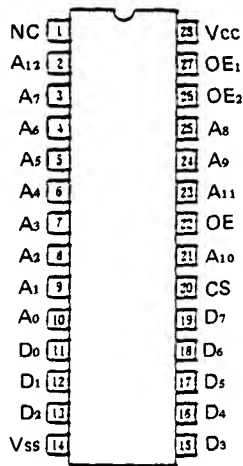


4. HN61364 8192-WORD × 8-BIT MASK PROGRAMMABLE READ ONLY MEMORY

BLOCK DIAGRAM

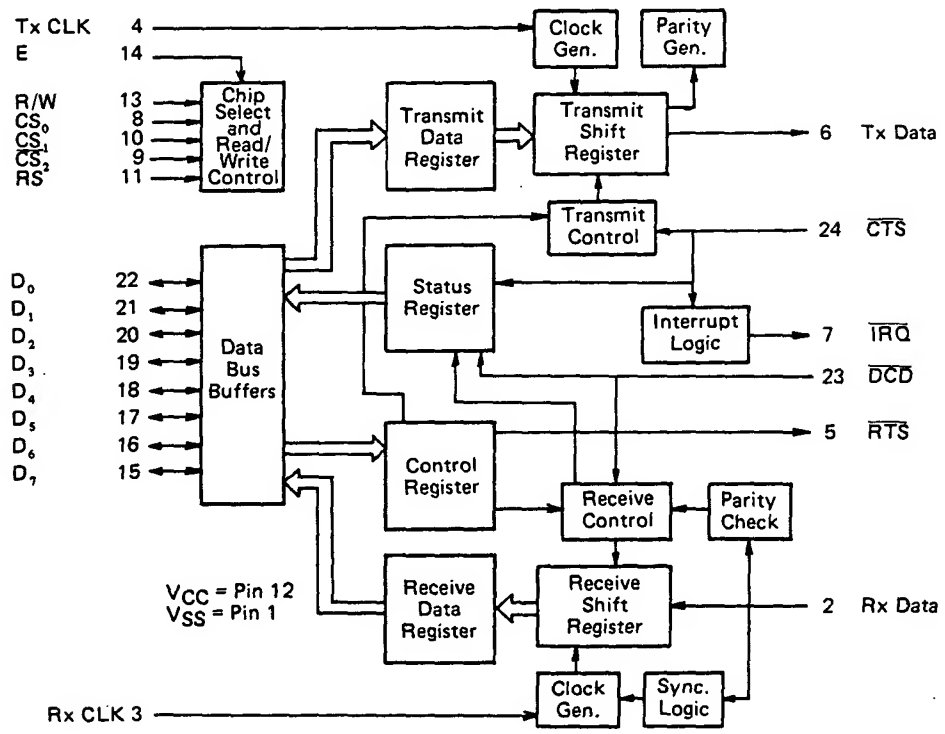


PIN CONFIGURATION

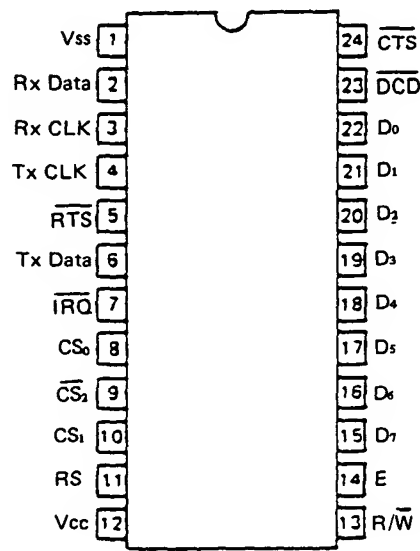


5. HD63B50 CMOS ACIA (CMOS ASYNCHRONOUS COMMUNICATIONS INTERFACE ADAPTER)

BLOCK DIAGRAM

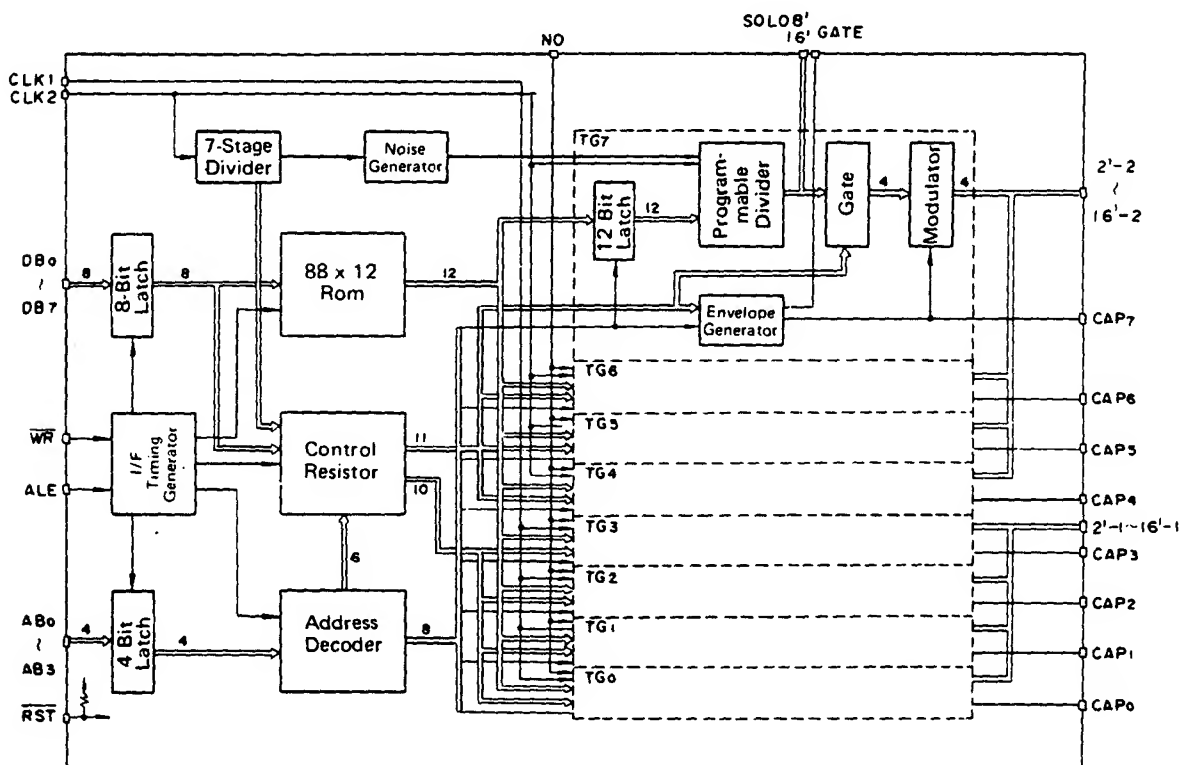


PIN CONFIGURATION

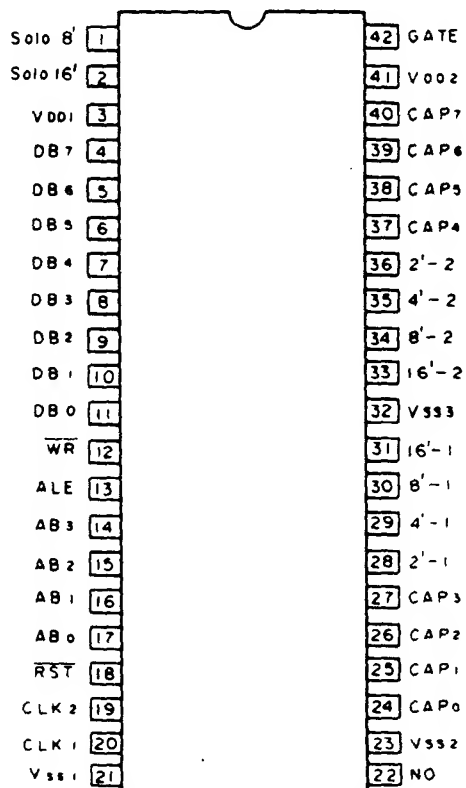


# IC MSM5232RS 8CHANNELS MUSICAL INSTRUMENT TONE GENERATOR

## BLOCK DIAGRAM



## PIN CONFIGURATION



## IC MSM5232RS SPECIFICATIONS

The MSM5232RS is a musical instrument tone generator IC that includes eight sets of scale generating frequency dividers and envelope generators with an 8-bit bus interface integrated on a single chip. It can simultaneously output eight sounds over a seven octave range under microprocessor control.

### CHARACTERISTICS

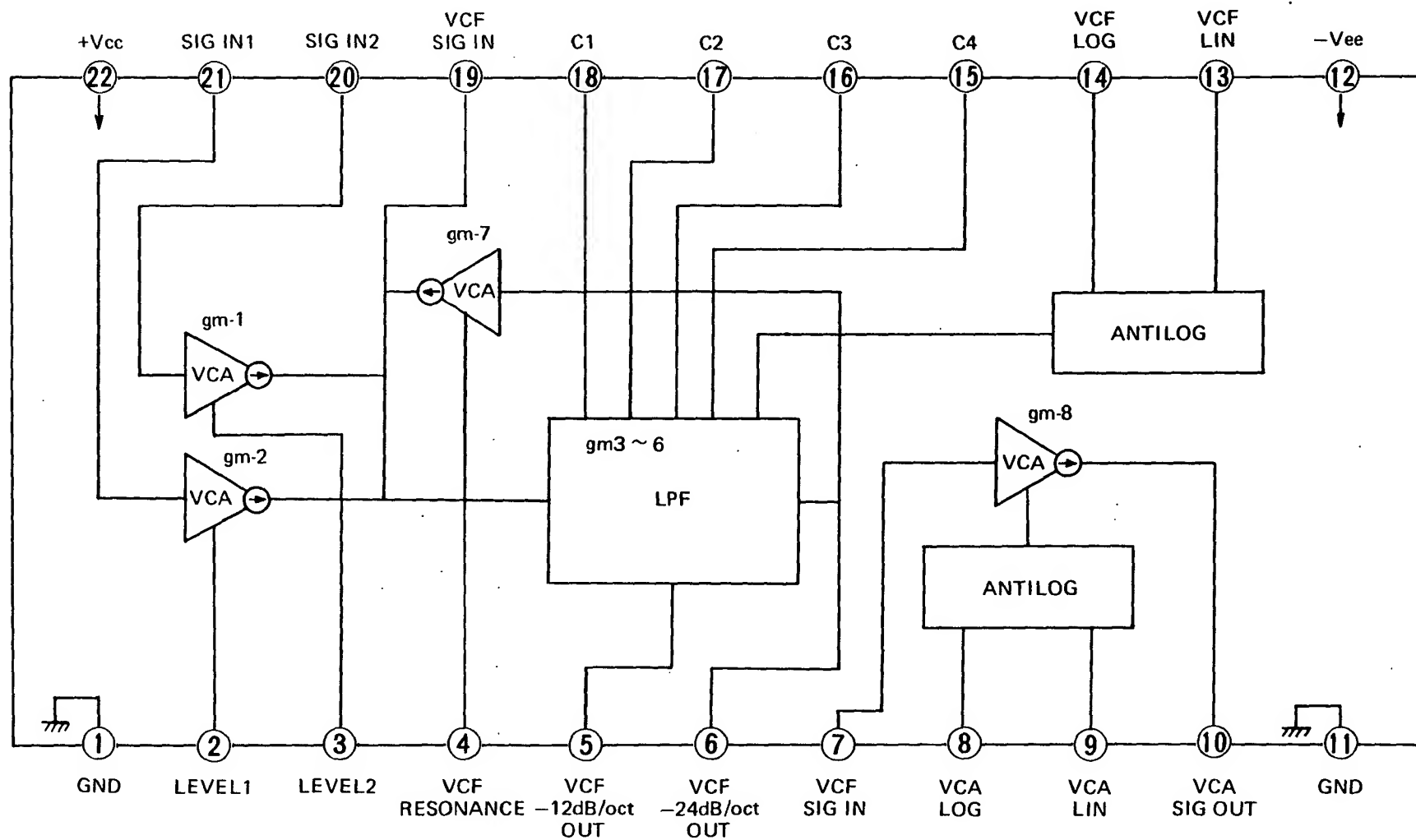
- 2-group 4+4—tone polyphonic output.  
Each group has its own clock input, output bus, and control register, enabling rich, variegated sound operation.
- 7-octave range, plus noise output capability.
- Four foot length outputs: 2', 4', 8' and 16'.
- Built-in envelope generator.  
Sustained and attenuated envelope waveforms and variable attack and delay time constants.
- Interface for 8-bit microprocessor control.
- Built-in scale generating ROM converts key number into frequency divider data.
- CMOS IC means low power operation.

### PIN FUNCTIONS

<u>Symbol</u>	<u>Function</u>	<u>Symbol</u>	<u>Function</u>
DB0 ~ B7	Data input terminals. Connected to CPU data bus, so all data is input through these terminals.	2'-1 ~ 16'-1, 2'-2 ~ 16'-2	Tone bus output terminals. Divided into group 1 and group 2. Each is made up of four registers: 2', 4', 8', and 16'. Four tone generators are connected to each tone bus, and are mixed by current adding. Therefore this output must be fed to a low impedance.
AB0 ~ AB3	Address input terminals. These inputs select data write registers.	SOLO8', SOLO16'	Solo sound source output terminals. TG7, 8' and 16' pitched rectangle waves are always available at these outputs.
ALE	When this input is at "H", trailing edge is latched and signals applied to AB0-AB3 are input to address register.	GATE	On/off signal output for solo outputs. In the solo mode, TG7 GF is output. It becomes "L" level when solo mode is prohibited.
WR	When this input is at "L", trailing edge is latched and signals applied to DB0-DB7 are input to data latch.	NO	Noise output terminal. Internal simulated random noise generator provides noise which is available at this output at all times.
CLK1, CLK2	Reference clock input. Output scale is obtained by frequency division of this input. CLK1 is the reference frequency for tone generators TG0-TG3 (group 1), while CLK2 is for TG4-TG7 (group 2).	VDD1, VSS1	5 V power supply terminal.
RST	Internal initialization input terminal. Pull-up resistor is built in.	VDD2, VSS2, VSS3	5 ~ 15 V power supply terminal.
CAP0-CAP7	Envelope generator capacitor connection terminals. Envelopes are generated by charging and discharging of this capacitance through internal resistance. Furthermore, if envelope generator operation is prohibited, a high impedance state will be created and external envelope waveform input will become possible.	<b>NOTE:</b> Please connect VDD1 and VDD2 as well as VSS2 and VSS3, each externally.	

NJM2069

BLOCK DIAGRAM AND PIN CONFIGURATION



## 10. PARTS LIST

PART CODE	SPECIFICATIONS	P.C. BOARD	IDENTIFICATION NO. FUNCTION	Q'TY
<b>CARBON RESISTORS</b>				
10013710	S1/4JY 1M			2
10016610	1/6JY 100K	KLM-601		1
10016615	1/6JY 150K			1
10016722	1/6JY 2.2M			1
10113747	S1/4JT 4.7M	KLM-596		1
10413210	S1/4JYTP 10Ω	KLM-598		4
10413215	S164JYTP 15Ω			2
10413247	S1/4JYTP 47Ω	KLM-596		2
10413310	S1/4JYTP 100Ω	KLM-598		2
10413318	S1/4JYTP 180Ω	KLM-597		8
10413322	S1/4JYTP 220Ω	KLM-596		2
10413333	S1/4JYTP 330Ω			1
10413347	S1/4JYTP 470Ω			1
10413410	S1/4JYTP 1K			8
		KLM-598		4
10413422	S1/4JYTP 2.2K	KLM-596		1
		KLM-598		2
		KLM-599		1
10413439	S1/4JYTP 3.9K			1
10413447	S1/4JYTP 4.7K	KLM-598		5
10413510	S1/4JYTP 10K	KLM-596		8
		KLM-598		6
10413512	S1/4JYTP 12K			8
10413513	S1/4JYTP 13K			1
10413518	S1/4JYTP 18K			1
10413520	S1/4JYTP 20K			1
10413522	S1/4JYTP 22K			3
10413524	S1/4JYTP 24K			2
10413533	S1/4JYTP 33K	KLM-596		1
		KLM-598		2
10413536	S1/4JYTP 36K			1
10413539	S1/4JYTP 39K	KLM-596		8
		KLM-598		3
10413547	S1/4JYTP 47K			5
10413562	S1/4JYTP 62K	KLM-596		1
10413575	S1/4JYTP 75K	KLM-598		2
10413610	S1/4JYTP 100K	KLM-596		3
		KLM-598		11
		KLM-599		4
10413612	S1/4JYTP 120K	KLM-598		1
10413615	S1/4JYTP 150K			2
10413622	S1/4JYTP 220K			2
10413627	S1/4JYTP 270K			1
10413682	S1/4JYTP 820K			1

PART CODE	SPECIFICATIONS	P.C. BOARD	IDENTIFICATION NO. FUNCTION	Q'TY
10413710	S1/4JYTP 1M	KLM-596		1
		KLM-598		1
10413810	S1/4JYTP 10M			2
10416000	1/6JTP 0Ω	KLM-596		1
10416210	1/6JTP 10Ω			1
10416215	1/6JTP 15Ω			1
10416247	1/6JTP 47Ω			3
10416310	1/6JTP 100Ω			3
10416315	1/6JTP 150Ω			2
10416322	1/6JTP 220Ω			3
10416336	1/6JTP 360Ω			1
10416347	1/6JTP 470Ω			1
10416410	1/6JTP 1.0K			7
10416422	1/6JTP 2.2K			2
10416433	1/6JTP 3.3K			1
10416439	1/6JTP 3.9K			1
10416447	1/6JTP 4.7K			2
10416468	1/6JTP 6.8K	KLM-596		3
10416482	1/6JTP 8.2K			1
10416510	1/6JTP 10K			16
10416512	1/6JTP 12K			1
10416515	1/6JTP 15K			1
10416516	1/6JTP 16K			1
10416522	1/6JTP 22K			1
10416533	1/6JTP 33K			2
10416547	1/6JTP 47K			1
10416556	1/6JTP 56K			1
10416562	1/6JTP 62K			2
10416568	1/6JTP 68K			3
10416582	1/6JTP 82K			2
10416591	1/6JTP 91K			1
10416610	1/6JTP 100K			8
10416620	1/6JTP 200K			1
10416633	1/6JTP 330K			1
10416647	1/6JTP 470K			1
10416710	1/6JTP 1.0M			1
<b>METAL FILM RESISTORS</b>				
12512261	1/6TP 26.1Ω SN14K2CT26F			1
12514100	1/6TP 1.00K SN14K2CT26F			2
12514604	1/6TP 6.04K SN14K2CT26F			1
12515100	1/6TP 10.0K SN14K2CT26F	KLM-599		1

PART CODE	SPECIFICATIONS	P.C. BOARD	IDENTIFICATION NO. FUNCTION	Q'TY
12515118	1/6TP 11.8K SN14K2CT26F	KLM-596		1
12515147	1/6TP 14.7K SN14K2CT26F	KLM-599		1
12515249	1/6TP 24.9K SN14K2CT26F	KLM-596		1
12515499	1/6TP 49.9K SN14K2CT26F			1
12515511	1/6TP 51.1K SN14K2CT26F			1
12515845	1/6TP 84.5K SN14K2CT26F	KLM-596		1
12516100	1/6TP 100K SN14K2CT26F			5
12516200	1/6TP 200K SN14K2CT26F			1
<b>BLOCK RESISTORs</b>				
13504533	RKC1/8B4J 33K	KLM-596	BR5, BR7	2
13506510	RKC1/8B6J 10K		BR1	1
13508410	RKC1/8B8J 1K		BR4	1
13508510	RKC1/8B8J 10K		BR2, BR3	2
13810525	RKM10K253F 25K		BR9	1
13890470	RM 0470		BR6, BR8	2
<b>THERMISTOR</b>				
18032310	TD5-A110DA			1
<b>MYLAR CAPACITORs</b>				
20402410	50V 0.001UF K AMZV	KLM-596		5
		KLM-599		2
20402412	50V 0.0012UF K AMZV	KLM-598		4
20402415	50V 0.0015UF K AMZV	KLM-596		2
20402422	50V 0.0022UF K AMZV	KLM-598		3
20402447	50V 0.0047UF K AMZV	KLM-596		1
20402510	50V 0.01UF K AMZV			1
		KLM-598		4
20402547	50V 0.047UF K AMZV	KLM-596		16
<b>STYROL CAPACITOR</b>				
20503410	50V JT 1000PF	KLM-598		1

PART CODE	SPECIFICATIONS	P.C. BOARD	IDENTIFICATION NO. FUNCTION	Q'TY
<b>CERAMIC CAPACITORs</b>				
21442220	50V 22PF RTHE40TKSL220J	KLM-596		2
21443100	50V 100PF RTHE50TKSL101J			2
21443680	50V 680PF RTHE40TKYB681K	KLM-598		4
21443820	50V 820PF RTHE40TKYB821K	KLM-596		1
21446100	250V 0.1UF RTDSFC80TKY5U104M	KLM-598		37
				4
<b>TANTALUM CAPACITOR</b>				
22005247	10V 47UFM	KLM-596		1
<b>ELECTROLYTIC CAPACITORs</b>				
25401310	6.3V 100UF RE.T2			6
		KLM-598		1
25401322	6.3V 220UF RE.T2	KLM-596		1
25403210	16V 10UF RE.T2	KLM-596		11
		KLM-598		4
		KLM-599		1
25403247	16V 47UF RE.T2	KLM-598		2
25403310	16V 100UF RE.T2	KLM-596		4
		KLM-598		6
25406047	50V 0.47UF RE.T2	KLM-596		2
		KLM-598		3
25406110	50V 1UF RE.T2	KLM-596		11
		KLM-598		4
35406122	50V 2.2UF RE.T2			2
25406133	50V 3.3UF RE.T2			2
25423247	16V 47UF RB-LL.T2	KLM-596		1
25426110	50V 1UF RB-LL.T2			1
25463210	16V 10UF RBP.T2			2
25466047	50V 0.47UF RBP.T2			1
25466110	50V 1UF RBP.T2	KLM-598		1
<b>TRANSISTORs</b>				
30100328	TR 2SB744 A P/Q	KLM-596	Q3	1
30100700	TR2SB731		Q1	1
30201107	TR 2SC1583 G		Q15, Q16	2
30202299	TR 2SC2785 K Selected for noise (white)		Q5	1



PART CODE	SPECIFICATIONS	P.C. BOARD	IDENTIFICATION NO. FUNCTION	Q'TY
30300528	TR 2SD794A P/Q		Q18	1
30400020	TR 2SA1175 K TN			3
			KLM-598	4
30420020	TR 2SC2785 K TN		KLM-596	2
			KLM-598	3
30420030	TR 2SC2901 K TN			1
<b>DIGITAL TRANSISTORS</b>				
30430010	TR DTA-114N T-93	KLM-596	DTA1	1
		KLM-598	DTA1, DTA2	2
30430020	TR DTC-114N T-93	KLM-596	DTC1 ~ 5	5
<b>FET</b>				
30460020	FET 2SK381-34-B	KLM-598	F1, F2	2
<b>DIODEs</b>				
31000800	1S2473	KLM-601		1
31001100	1SS-53	KLM-596	D1	1
31001500	SR1K-2		D2	1
31400100	1S1555 TP-3	KLM-596		1
		KLM-598		7
31400300	1S-2473 T-77	KLM-596		13
		KLM-597		18
<b>VARACTOR</b>				
31020400	1SV-149 B			1
<b>LED</b>				
31201500	LT-8001P		DB2 ~ 9	16
31203200	LED LN524RA	KLM-597		3
<b>ZENER DIODEs</b>				
31422300	HZ-6B1L-TD	KLM-596	D7	1
31422400	HZ-3ALL-TD		D3	1
31422500	HZ-5CLL-TD		D1	1
31422700	HZ-11A3-TD		D4	1

PART CODE	SPECIFICATIONS	P.C. BOARD	IDENTIFICATION NO. FUNCTION	Q'TY
<b>DOUBLE DIODE</b>				
31430100	MC-931 TP	KLM-596	DB10 ~ 13	4
<b>ICs</b>				
32002021	MN-3209	KLM-598	BBD	1
32002022	MN-3102		BBD driver	1
32003011	TC-40H000 P	KLM-596	Quand 2-input nand gate	2
32003021	TC-40H074 P		Dual D-type positive edge-triggered flip flop with set, reset	2
32003026	TC-40H138 P		3 to 8 demultiplexer	2
32003030	TC-40H151 P		8 to 1 data selector/multiplexer with strobe	1
32003041	TC-40H174 P		Hex D-type flip flop with reset	2
32003043	TC-40H032 P		Quad 2-input positive or gate	1
32003047	TC-40H240 P		Octal buffer/line driver with 3-state output	1
32003058	TC-40H373 P		Octal D-type transparent latch with 3-state output	1
32003063	TC-40H393 P		Dual 4-bit binary counter	1
32004016	HD-14050 BP	KLM-596	Hex buffer	1
32004017	HD-14051 BP		8-Channel analog multiplexer/demultiplexer	2
32004028	HM-6116LP-4		2048-Word x 8 bit static CMOS RAM	1
32004039	HD-14053 BP		Triple 2-channel analog multiplexer/demultiplexer	1
32004063	HD 63B50P		CMOS asynchronous communications interface adaptor	1
32006009	MSM-5232RS		8-Channel tone generator	1
32006010	MSM-80C85ARS		CPU	1
32006011	MSM-81C55RS		2048 bit CMOS static RAM with I/O ports and timer	1
32007003	BA-618		LED driver	1
32009001	NJM-4558D-V	KLM-598	OP amp	1
32009007	NJM-2902 N	KLM-596		4
32009015	NJM-2903 D			1
32009027	NJM-20690	KLM-598		1
32009028	NJM-3404AD	KLM-596	3-VCA and 1-VCF	1
32009029	NJM-2058 D	KLM-599		3
32011020	M5224 P	KLM-598		1
32011024	M-5223	KLM-596		2
32011025	M-54513			2
				1

PART CODE	SPECIFICATIONS	P.C. BOARD	IDENTIFICATION NO. FUNCTION	Q'TY
32011026	M-5216 L	KLM-598	Head phone amp	1
32012005	MBM-2764-30Z		8K byte prom	1
32013001	PST-518	KLM-596	System reset	1
32021011	TL-072		Dual BI FET OP amp	1
32021022	TL-062		Dual BI FET OP amp	2
32025002	NE-571	KLM-598		1
PHOTO COUPLER				
33000900	PC-900	KLM-596		1
CERAMIC OSCILLATOR				
33500900	EF0-A6ROM01			1
P.C. BOARDs (without parts)				
34059600	KLM-596		MAIN BOARD	1
34059700	KLM-597		PANEL BOARD	1
34059800	KLM-599		JOYSTICK BOARD	1
34060000	KLM-600	KLM-597	VR BOARD	3
34060100	KLM-601		SUB BOARD	1
SEMI-FIXED RESISTORs				
35201215	H1051A 1.5KB	KLM-596	VR1, +5V ADJ	1
35201310	H1051A 10KB		VR5, RESONANCE ADJ	1
35201322	H1051A 22KB		VR4, D/A ADJ	1
35201410	H1051A 100KB			1
		KLM-601	VR2, PITCH BEND ADJ (UP)	1
35201468	H1051A 680KB		VR1, PITCH BEND ADJ (DOWN)	1
35201510	H1051A 1MB	KLM-596	VR3, NOISE GAIN ADJ	1
35201515	H1051A 1.5MB	KLM-601		1
ROTARY VRs				
36016900	K16200009 10KB		JOYSTICK VR	2
36204300	K162B-5M1612-10KB	KLM-597	VR with POWER SW	1
SLIDE VRs				
36504000	S3018P-613-10KB		BEND INT, TUNE	2
36504100	S3018P-613-100KC		SEQUENSER SPEED	1
SLIDE SW				
37303900	R-S47836	KLM-596	TAPE, WRITE E/D	4

PART CODE	SPECIFICATIONS	P.C. BOARD	IDENTIFICATION NO. FUNCTION	Q'TY
PUSH SW				
37505700	EVQQJB04K	KLM-597	PANEL SWITCH	18
COILs				
40201200	KD-4	KLM-596	DC-DC CONVERTER	1
40201300	ELEY-471KA		DC-DC CONVERTER	1
40201400	KL-003		OSC	1
AC ADAPTERs				
40502700	KAC-302 UNI/117V		UNI	1
			117 2P	1
40502800	KAC-303 JAM/CSA		JAM	1
40503000	KAC-305 240AU		240 AU	1
40503100	KAC-306 240GE		240 GE	1
40503200	KAC-307 240AF		240 AF	1
40503300	KAC-308 220GE/		220GE	1
	SCHANDINAVIA		220 SE	1
			DEMKO	1
			SEMKO	1
			NEMKO	1
			220 FR	1
			FEMKO	1
KEY BOARDs				
42002500	ESK-7111		NORMAL	1
42002600	ESK-7112		REVERSE	1
	C			4 (4)
	D			4 (4)
	E			4 (4)
	F			4 (4)
	G			4 (4)
	A			4 (4)
	B			4 (4)
	H.C.			1 (1)
	BLACK KEY			20 (20)
	CONTACT STRIPS		( ) : REVERSE	
	SPRING		6 groups	7
			7 groups	49

PART CODE	SPECIFICATIONS	P.C. BOARD	IDENTIFICATION NO. FUNCTION	Q'TY
<b>PHONE JACKs</b>				
45001400	SG-4611 #01	KLM-596	3P with SWITCH	3
45001700	SG-4612 #01	KLM-596	STEREO	1
<b>DC INPUT JACK</b>				
45400300	HEC-0470-01-230		POWER JACK	1
<b>MINI-PHONE JACK</b>				
45400900	HSJ-0786-01-010 3.5φ		TAPE I/O	2
<b>HARNESSES</b>				
47040100	HNS-301			1
47040200	HNS-302			1
47040300	HNS-303			1
47040400	HNS-304			1
47040600	HNS-306			1
47040700	HNS-307			1
47040800	HNS-308			1
47040900	HNS-309			1
<b>CONNECTORS</b>				
47408004	S4P W-P2604 #51	KLM-596		2
47408805	S5P W-P2605 #51			1
47408807	S7P W-P2607 #51	KLM-597		1
		KLM-598		1
47408811	S11P W-P2611 #51	KLM-596		1
47408814	S14P W-P2614 #51			1
47408815	S15P W-P2615 #51			2
		KLM-598		1
47408904	L4P W-P2804 #51	KLM-597		2
		KLM-599		1
47408905	L5P W-P2805 #51			1
47408911	L11P W-P2811 #51	KLM-597		1
47408914	L14P W-P2814 #51			1
<b>IC SOCKETs</b>				
48001282	28P DICA-28CTI	KLM-596		1
48005222	22P C472211			1

PART CODE	SPECIFICATIONS	P.C. BOARD	IDENTIFICATION NO. FUNCTION	Q'TY
<b>DIN JACK</b>				
45403100	DINJACK 5PIN TCS-5350-01-1011		MIDI I/O	2
<b>RUBBER FEET</b>				
50008700	KOC-F40272			2
<b>CUSHION FOR BATTERY</b>				
50008800	16x30x4 KOC-F40280			1
<b>PUSH SW CUSHION A</b>				
50008900	KOC-F40282			1
<b>PUSH SW CUSHION B</b>				
50009000	KOC-F40283			3
<b>BATTERY</b>				
52001100	SUM2DGB			6
<b>RIBBON</b>				
54008100	KOC-F40224			1
<b>HARNESS STOPPER</b>				
54009400	WS-1NA			2
<b>SHIELDING SHEET</b>				
58018004	KOC-F40275			1
<b>CONNECTION CORD</b>				
60201300	6.3φ PLUG 2.5M			1
<b>SLIDE VR KNOB (IVORY)</b>				
62011600	KOC-E40121			3

PART CODE	SPECIFICATIONS	P.C. BOARD	IDENTIFICATION NO. FUNCTION	Q'TY
<b>JOYSTICK LEVER KNOB</b>				
62012200	KOC-E40149			1
<b>ROTARY VR KNOB</b>				
62012300	KOC-E40151		VR with POWER SW KNOB	1
<b>PUSH SW KNOBS</b>				
62012400	B-1 (TURQUOISE) KOC-E40153		L = 13mm	8
62012401	B-2 (IVORY) KOC-E40153		L = 13mm	1
62012402	B-3 (RED) KOC-E40153		L = 13mm	1
62012500	A-1 (IVORY) KOC-E40152		L = 25.5mm	6
62012501	A-2 (TORQUOISE) KOC-E40152		L = 25.5mm	2
<b>BATTERY TERMINALS (SPRING)</b>				
64058100	KOC-C40438			1
64058101	KOC-C40437			1
<b>JOYSTICK Y SUPPORT</b>				
64058400	KOC-C40446			1
<b>JOYSTICK PLATE</b>				
64062600	KOC-C40500			1
<b>SHIELDING SHEET FOR KLM-598</b>				
64062800	KOC-C40509			1
<b>SHIELDING SHEET FOR JOYSTICK</b>				
64062900	KOC-C40510			1
<b>SHIELDING SHEET FOR PANEL</b>				
64063000	KOC-C30211			1

PART CODE	SPECIFICATIONS	P.C. BOARD	IDENTIFICATION NO. FUNCTION	Q'TY
<b>STRAP PEG</b>				
64402200	KOC-C40505			2
<b>JOYSTICK BOX</b>				
64610100	KOC-E30036			1
<b>JOYSTICK X SUPPORT</b>				
64610101	KOC-E40114			1
<b>UPPER CASE</b>				
64615300	KOC-E10014			1
<b>LOWER CASE</b>				
64615400	KOC-E10013			1
<b>BATTERY COVER</b>				
64615500	KOC-E30056			1
<b>BATTERY HOLDER</b>				
64615600	KOC-E30057			1
<b>LEVER FOR JOYSTICK</b>				
64616100	KOC-E40150			1
<b>PARAMETER INDEX PANEL</b>				
64905100	KOC-E30058			1
<b>DISPLAY COVER</b>				
64905200	KOC-E30060			1
<b>LUG</b>				
67200100	3φ			1

PART CODE	SPECIFICATIONS	P.C. BOARD	IDENTIFICATION NO. FUNCTION	Q'TY
SERIAL NO. SEAL				
68599999				1
SCREWS, NUTS, WASHERS (Please refer to structural diagram)				
70560508	FE B BZMC 5x8			4
74530308	PLAX B ZMC 3x8			46
74560408	PLAX B BZMC 4x8			3
74560412	PLAX B BZMC 4x12			9
78430300	TWU ZMC 3			1
78690500	PSW 5			1

**KORG<sup>®</sup>**

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# KORG®



## KORG PROGRAMMABLE POLYPHONIC SYNTHESIZER MODULES

# SERVICE MANUAL EX-800

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KEIO ELECTRONIC LABORATORY CORPORATION  
TOKYO/JAPAN

# 1. SPECIFICATIONS

• Voice	8 Voice (WHOLE mode) 4 Voice (DOUBLE mode)	• Power	OFF, Master VOLUME
• DCO 1	Octave (LOW, MID, HIGH), Waveform ( $\sim$ , $\square$ ), 16' 8' 4' 2' (ON/OFF) Level (0 - 31)	• Sequencer	START/STOP, STEP, SPEED (Slow - Fast)
• DCO 2	Octave (LOW, MID, HIGH), Waveform ( $\sim$ , $\square$ ), 16' 8' 4' 2' (ON/OFF) Level adjustment, Interval (0 - 12 semitones), Detune (- 20 cent MAX)	• Programs	64 (11 to 88)
• DCO Mode	(WHOLE, DOUBLE)	• Programmer	Number select buttons (1-8), PROGRAM/PARAMETER, BANK HOLD, UP, DOWN, WRITE switches
• Noise	Level (0 - 15) (White noise)	• Display	Program Number, Parameter Number, Parameter Value, Bank hold indicator, Edit indicator
• VCF	Cutoff Frequency (0 - 99), Resonance (0 - 15), Keyboard Track (OFF, HALF, FULL), EG Intensity (0 - 15) EG Polarity ( $\vee$ , $\wedge$ ), Trigger mode (for DEG 3 only) (SINGLE, MULTI)	• Tape interface	Save, Load, Verify, Cancel
• Chorus	ON/OFF	• Input jacks	FROM TAPE (HIGH/LOW), PROGRAM UP ( $\sim$ GND)
• DEG 1 (FOR DCO 1)	Attack time, Decay time, Break Point level, Slope time, Sustain level, Release time (ALL 0 - 31).	• Output jacks	Output (R, L/MONO), HEAD- PHONES, TO TAPE.
• DEG 2 (FOR DCO 2)	Attack time, Decay time, Break Point level, Slope time, Sustain level, Release time (ALL 0 - 31).	• Tape switch	ENABLE/DISABLE
• DEG 3 (FOR VCF & NOISE)	Attack time, Decay time, Break Point level, Slope time, Sustain level, Release time (ALL 0 - 31).	• Write switch	Program (ENABLE/DISABLE) Sequencer (ENABLE/DISABLE)
• MG	Frequency, Delay time, DCO Intensity, VCF intensity (ALL 0 - 15).	• MIDI jack	IN, OUT, THRU
• MIDI	Receive Channel (1 - 16), Program Change (ENABLE/DISABLE), Sequencer Clock (INT, EXT), Bend (INTENSITY)	• DC 9V	AC adapter jack (300 mA minimum; use only recommended KORG adapter)
• TUNE	+/- 50 cents	• Dimensions	W: 404 mm x D: 222.5 mm x H: 64.5 mm
• Key data receivable range	C1 ~ C6/61 keys (36 ~ 96 AT MIDI)	• Weight	2.6 kg
		• Accessories	AC adapter, Cassette tape of Factory Preload Programs, Rack mount adaptor (x2), Screws (x4), 5-pin DIN cord



## 2. MIDI IMPLEMENTATION

### 1 Transmission data

Transmittable data consist of system exclusive messages only. These are used for the computer dump function.

#### System Exclusive Messages

STATUS	DATA	DESCRIPTION
RAM DATA	11110000	01000010 KORG ID
		00100001 FORMAT ID
		00000001 EX-800 ID
	(0000****)	LSB   RAM DATA 1 word
	(0000****)	MSB
DATA ERROR MESSAGE	11110000	01000010 KORG ID
		00100001 FORMAT ID
		00000001 EX-800 ID
	00100000	DATA ERROR MESSAGE
	11110111	EOX

#### NOTE:

1. Data error message is sent if there is a check sum error during memory load. Error message: (F0h, 42h, 21h, 01h, 20h, F7h)
2. The request sent by the computer must be: F0h, 42h, 21h, 01h, 10h, F7h (where "h" means hexadecimal). Memory data is then output in the order: F0h, 42h, 21h, 01h, memory data check sum, F7h —

### 2 Reception data

#### Channel Messages

STATUS	2nd byte	3rd byte	DESCRIPTION
1000nnnn	0kkkkkkk	0-000000	NOTE OFF EVENT
1001nnnn	0kkkkkkk	0nnnnnnn	NOTE ON EVENT (nnnnnn ≥ 1) nnnnnn = 0: OFF
1011nnnn	00000001	0vvvvv	OCO MODULATION
1011nnnn	00000010	0vvvvv	VCF MODULATION
1011nnnn	00000111	0vvvvvvv	VOLUME CONTROL
1011nnnn	00000000	00000000	MODE CHANGE OMNI OFF (00000000 = 7Ch) OMNI ON (00000000 = 7Dh)
1100nnnn	00000000		PROGRAM CHANGE
1110nnnn	0-	00000000	PITCH BEND

#### NOTE:

1. CHANNEL NUMBER:  
nnnn = 0h - Fh (ch1 - ch16)
2. NOTE NUMBER:  
kkkkkkk = 36 - 96  
If received data is outside of this range, it will be transposed to nearest note of the same name.
3. Negative numbers are ignored.
4. OMNI ON/OFF is always interpreted as being accompanied by POLY-ON.  
Separate POLY-ON or MONO-ON messages are ignored.
5. ppppppp = 0 - 127 (PROGRAM NUMBER)  
However, if number exceeds 63 then subtract 64 to find value as interpreted.  
Example:  
74 - 10  
64 = 0
6. VOLUME CONTROL:  
vvvvvvv = 7Fh is the loudest volume. Volume decreases as value approaches 00h.

#### System Real Time Messages

STATUS	DESCRIPTION
11111000	SEQUENCER CLOCK
11111010	SEQUENCER START
11111100	SEQUENCER STOP
11111110	ACTIVE SENSING

#### CAUTION:

##### ACTIVE SENSING

If FEh (STATUS 11111110) is ever received, then another FEh or other MIDI data must be received every 300ms, otherwise the voices will be turned off. If FEh is never received then operation will continue as usual.

## System Exclusive Messages

STATUS		DATA	DESCRIPTION
DUMP DATA	11110000	010000010	KORG ID
		001000001	FORMAT ID
		000000001	EX-800 ID
		(0000****	LSB
		0000****)	MSB
		:	RAM DATA 1-word
DATA DUMP REQUEST	11110000	(0000ssss	LSB: CHECK SUM
		0000ssss)	MSB: DATA
		11110111	EOX
		010000010	KORG ID
		001000001	FORMAT ID
		000000001	EX-800 ID
		001000000	DATA REQUEST
		11110111	EOX

**NOTE:**






1. EX-800 begins RAM data dump about 300msec after it receives the final  $F7_n$  in the RAM data request above.
2.  $\sum_{n=1}^{1553}$  (One word of RAM data) Least significant 8 bits are used for check sum.
3. Send data to EX-800 MIDI IN in the order:  
F0<sub>n</sub>, 42<sub>n</sub>, 21<sub>n</sub>, 01<sub>n</sub>, memory data check sum, F7<sub>n</sub>, Internal.

### RAM Data Chart

DATA	RELATIVE ADDRESS	BYTES
MIDI CH	0000h	1
SEQUENCER DATA	0001h	256
UNDEFINED	0101h	3
CHORD MEMORY	0102h	8
BEND DEPTH	010Ah	1
UNDEFINED	010Bh	21
PROGRAM DATA	0120h	1345

**NOTE:**

1. SEQ DATA is as shown below.

SYMBOL	DATA	NOTE
	0 0 s	Fine
	0 1 s	Rest
	0 2 s	Tie
	1kkkkkkkkkkkk	MSB = 0: Notes remain for that timing.
	0kkkkkkkkkkkk 0kkkkkkkkkkkk 1kkkkkkkkkkkk	

**EXAMPLE:**



DATA: B4<sub>n</sub>, 02<sub>n</sub>, B5<sub>n</sub>, 02<sub>n</sub>, 01<sub>n</sub>, 01<sub>n</sub>, B7<sub>n</sub>, B9<sub>n</sub>, 34<sub>n</sub>, 37<sub>n</sub>,  
BC<sub>n</sub>, 02<sub>n</sub>, 02<sub>n</sub>, 02<sub>n</sub>, 02<sub>n</sub>, 01<sub>n</sub>, 01<sub>n</sub>, 00<sub>n</sub>

- ```
2. CHORD MEMORY
0 kkkkkkkkkkkk: KEY DATA
00000000: END
```

3. Important: EX-800 does not use undefined data except for check sum.

### Panel Control

| PARAMETER NO. | PARAMETER   | VALUE |
|---------------|-------------|-------|
| 85            | RCV CH      | 1-16  |
| 86            | PROG CHANGE | 0-1   |
| 87            | BEND        | 0-64  |
| 88            | SEQ CLK     | 1-2   |

# Program Parameter per ONE note

| Byte | bit | 7                 | 6            | 5              | 4               | 3                 | 2            | 1             | 0 |   |   |
|------|-----|-------------------|--------------|----------------|-----------------|-------------------|--------------|---------------|---|---|---|
| 1    |     | DCO 2 WAVEFORM    |              | DCO 1 WAVEFORM |                 | DCO 2 OCTAVE      |              | DCO 1 OCTAVE  |   |   |   |
| 2    |     | DCO 2 FEET ON/OFF |              |                |                 | DCO 1 FEET ON/OFF |              |               |   |   |   |
| 3    |     | CHORUS ON/OFF     | DCO 2 ON/OFF | UNDEFINED      |                 |                   |              | DCO 2 DETUNE  |   |   |   |
| 4    |     | NOISE LEVEL       |              |                |                 | DCO 2 INTERVAL    |              |               |   |   |   |
| 5    | *   | DCO 1             | LEVEL        |                | VCF EG POLARITY |                   | VCF EG INT   |               |   |   |   |
| 6    |     | UNDEFINED         |              | DCO 2 LEVEL    |                 |                   |              | *             |   |   |   |
| 7    |     | VCF TRIGMODE      |              | VCF CUTOFF     |                 |                   |              | *             |   |   |   |
| 8    |     | MG DELAY          |              |                |                 | MG FREQ           |              |               |   |   |   |
| 9    |     | MG VCF INT        |              |                |                 | MG DCO INT        |              |               |   |   |   |
| 10   | *   | DEG 1             | DECAY        |                |                 |                   | DEG 1 ATTACK |               |   |   |   |
| 11   | *   |                   |              | DEG 1 BREAK P  |                 |                   |              | *             |   |   |   |
| 12   | *   | DEG 1 SUSTAIN     |              |                |                 | DEG 1 SLOPE       |              |               |   | * |   |
| 13   | *   |                   |              | DEG 1 RELEASE  |                 |                   |              |               |   | * |   |
| 14   |     | DEG 2 DECAY       |              |                |                 |                   |              | DEG 2 ATTACK  |   |   | * |
| 15   | *   | DEG 2 SLOPE       |              |                |                 | DEG 2 BREAK P     |              |               |   | * |   |
| 16   | *   |                   |              | DEG 2 SUSTAIN  |                 |                   |              |               |   | * |   |
| 17   | *   | DEG 3 ATTACK      |              |                |                 |                   |              | DEG 2 RELEASE |   |   | * |
| 18   | *   |                   |              | DEG 3 DECAY    |                 |                   |              |               |   | * |   |
| 19   |     | DEG 3 SLOPE       |              |                |                 |                   |              | DEG 3 BREAK P |   |   | * |
| 20   | *   | DEG 3 RELEASE     |              |                |                 |                   |              | DEG 3 SUSTAIN |   |   | * |
| 21   |     | VCF KBD TRACK     |              |                |                 | VCF RESONANCE     |              |               |   | * |   |

PARAMETER WITH \* EXCEEDS BYTE UNIT.  
NO SPACE BETWEEN NOTES